



# Your PDF Guides

You can read the recommendations in the user guide, the technical guide or the installation guide for YAMAHA LS9-16/LS9-32. You'll find the answers to all your questions on the YAMAHA LS9-16/LS9-32 in the user manual (information, specifications, safety advice, size, accessories, etc.). Detailed instructions for use are in the User's Guide.

**User manual YAMAHA LS9-16/LS9-32**  
**User guide YAMAHA LS9-16/LS9-32**  
**Operating instructions YAMAHA LS9-16/LS9-32**  
**Instructions for use YAMAHA LS9-16/LS9-32**  
**Instruction manual YAMAHA LS9-16/LS9-32**



## LS9

DIGITAL MIXING CONSOLE

### LS9 StageMix V4.0 User Guide

StageMix



**Welcome:**

Thank you for downloading the "LS9 StageMix" iPad app for the Yamaha LS9 digital mixing consoles.  
The latest firmware version for LS9 can be downloaded from [www.yamahaproaudio.com](http://www.yamahaproaudio.com)

StageMix is an application for the Apple iPad that provides remote control of Yamaha LS9 digital mixing console functions via a simple, intuitive graphical interface from anywhere within wireless range. The software has been specifically designed to allow engineers to adjust monitor mixes from the performers' positions on stage, directly controlling mix parameters via the iPad rather than having to rely on verbal directions to a second engineer. The result is better mixes in less time; a huge advantage during high-pressure pre-show setup. Although StageMix is focused on the requirements for adjusting monitor mixes on stage, its range of features is continually expanding, allowing it to be used for a wider variety of remote control functions.



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**Manual abstract:**

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If you need to modify the IP Address in StageMix, make sure you include the dots between the sets of numbers (as shown above). iv. Enter the LS9 console's MAC address noted in 3.1. When entering the MAC Address, the colons between sets of characters will be automatically added by StageMix. v. Select the Model of LS9 console. vi. Press the [ADD MIXER] button at the bottom of the screen. Page 10 Yamaha Commercial Audio LS9 StageMix V4.

0 User Guide 3.3.3 Select a Mixer and Begin Working If your iPad has been configured to work with an LS9 console, select the mixer from the list and press [CONNECT]. The model of mixer (LS9-32 or LS9-16) will appear in smaller text below the mixer's name. The message "Syncing With LS9..." will appear while StageMix is obtaining parameters from the console. After this process is complete, the Mixer window will appear and StageMix is ready to be used. If StageMix cannot connect with your console, refer to the Troubleshooting section (10.0) at the end of this document for possible solutions. 3.3.

4 Edit Mixer Configurations The parameters of a saved Mixer Configuration can be viewed and edited by tapping the right arrow button next to a mixer's name. This will open the Edit Mixer screen which allows the Name, IP Address and MAC Address to be verified and edited using the procedures described in section 3.3.2. After editing, press [SAVE MIXER] to save any changes.

Page 11 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide 4.0 Mixer Window The main page of the StageMix is called the "Mixer" window. It shows the EQ curves, Pan positions, Dynamics status, CUE and ON buttons, faders, level meters, and channel names and colors for eight adjacent channels. Across the top of the screen, level meters and faders are displayed in blocks of channels for mono Input Channels 1-32, Stereo Input Channels 1-4, Mix and Matrix busses, and the Master Stereo and Mono busses.



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This is the "Navigation/Meter Bridge". 4.1 Channel Bank Navigation Press any of the "Navigation/Meter Bridge" blocks to select the bank of channels to be viewed and controlled in the channel strips below. Layer Navigation Press the [CH 1-32] or [CH 33-64] button to make those banks of channels available in the first four blocks in the "Navigation/Meter Bridge". The Layer Navigation button displays black text on a white background to indicate the active Layer.

Note: these buttons do not appear when using an LS9-16 console as only channels 1-32 are available in the first four blocks. 4.2 Page 12 Yamaha Commercial Audio 4.3 LS9 StageMix V4.0 User Guide Channel Names and Colors The name and color of each channel appears in StageMix as it does in the LS9 console.

The names are dimmed if the channel is switched off. Double-tap on the channel name in the Mixer window to edit the name and color. Type in a name and press [return]. Alternatively, navigate to another channel using the left/right cursor buttons above the keyboard. This allows multiple channels to be named before closing the keyboard. 4.4 Faders Each fader has its channel number displayed on its cap. The fader cap must be touched to allow the level to be adjusted. When a fader cap is touched, its background will lighten and its current dB value will be displayed. Using the iPad's multi-touch facility, up to eight faders can be moved simultaneously.

Note: "Multitasking Gestures" must be turned Off in the iPad in order to allow four or more faders to be adjusted simultaneously (refer to 10.8 for details).

4.4.1 Long Faders Press the [LONG FADERS] button at the bottom-left corner of the Mixer window to allow more accurate adjustment of fader levels. In this view, EQ, Pan and the "Navigation/Meter Bridge" are not visible. 4.4.2 Navigation in Long Faders Mode Although the "Navigation/Meter Bridge" is not visible in Long Faders mode, it is possible to navigate up or down in banks of 8 channels using the left/right arrow buttons in the upper left area of the Mixer window. Page 13 Yamaha Commercial Audio LS9 StageMix V4.

0 User Guide Press the [LONG FADERS] button in the bottom-left corner again to return to the Mixer Overview. 4.5 Channel ON Press [ON] to change the on/off status of the channel. The button is green when the channel is on. When a channel is off, its name and level meter will dim and its fader position shown in the "Navigation/Meter Bridge" will also dim. If a channel is muted as part of a Mute Group, the ON button will blink. 4.6 CUE The [CUE] buttons for each channel control the mixer's Cue functions. Their operation mode corresponds to the status of the Cue Mode in the Setup screen (refer to 9.2).

When [LAST CUE] mode is active, only one channel can be cued at a time. When [MIX CUE] mode is selected, multiple channels can be cued simultaneously. The [CUE CLEAR] button will cancel any cues that have been activated. This is useful when there are multiple cues to cancel, and when some are hidden in other layers. Page 14 Yamaha Commercial Audio 4.7 LS9 StageMix V4.0 User Guide Master Bank Pressing the [Master] block in the "Navigation/Meter Bridge" will cause channels from the master section to appear in the fader strips. Included in this block are the Stereo Master channel, Mono Master channel and the Monitor Level and On control. Note: there are two EQ thumbnails above the Stereo Master channel. Parametric EQ is always linked for the left and right sides of the Stereo Master channel.

However it is possible to have independent GEQs assigned to the left and right side of the Stereo Master. Page 15 Yamaha Commercial Audio 4.8 LS9 StageMix V4.0 User Guide HA GAIN The gain for each input channel can be controlled using the faders in StageMix. Press the [HA GAIN] button in the lower left area of the Mixer window to enter HA GAIN mode.

This button will turn red and the background behind the channel faders will become red to indicate that StageMix is in HA Gain control mode. Note: the [HA GAIN] button will only appear when a bank of Input Channels are selected since there are no Gain parameters for Output Channels. Faders can be moved to change the HA Gain for each channel. The gain value of each head amp will be displayed above the fader while any fader cap is being touched. Up to 8 faders can be adjusted simultaneously.

Faders will only appear for channels that have a head amp available. 4.8.1 Input Port When HA GAIN mode is active, the input port assigned to each channel will be displayed at the top of each channel strip (EQ and Pan are not displayed when HA GAIN mode is active). Input Port is a display-only parameter and cannot be edited from StageMix. 4.8.2 Phantom Power The 48V phantom power status for each input channel is also displayed at the top of each channel strip when HA GAIN mode is active. The 48V indicator will appear in red when phantom power is active. Phantom Power for each channel can be switched On or Off from StageMix if the relevant preference is ON in the SETUP screen (refer to 9).

6). Tap on the [48V] button and a confirmation popup will appear. Page 16 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide By default, the 48V phantom power indicators are display-only and cannot be edited from StageMix. 4.8.3 Phase The Phase setting for each input channel appears near the top of the channel strips when HA GAIN mode is active. The Phase setting can be edited from StageMix by pressing this button. The button will have a grey background when the Phase setting is normal and will change to an orange background when Phase is reversed. 4.

9 SENDS ON FADERS Press the [SENDS ON FADERS] button in the left column of the Mixer screen to access sends to Mix Busses. In "SENDS ON FADERS" mode, each fader controls the send level from its channel to the currently selected Mix. The fader level indicators in the "Navigation/Meter Bridge" will show the positions of all the Mix Send Levels if the appropriate Preference is On in the Setup screen (refer to 9.5). The large [MIX ON FADERS] button displays the currently selected Mix Bus number and its name.

The color of this button matches those used in the LS9 console. [CUE] and [ON] buttons appear below the [SENDS ON FADERS] button, allowing the currently active Mix Bus to be Cued and turned On/Off. There are two ways to select a target Mix Bus: Page 17 Yamaha Commercial Audio a) b) LS9 StageMix V4.0 User Guide Use a swipe gesture on the [MIX ON FADERS] button to increment/decrement through the Mix and Matrix Busses. Press the [MIX ON FADERS] button to access a popup screen which allows direct selection of any Mix or Matrix Bus.

Choose the "Target Mix Bus" from Mix 1-16. The currently selected Mix will appear as a white button with a check mark. Stereo pairs appear as single large buttons. When a Mix, Matrix or Master block is selected in the "Navigation/Meter Bridge", the [SENDS ON FADERS] button is not available.



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4.9.1 Mix Send Levels When in “SENDS ON FADERS” mode, the fader in each channel strip controls the level being sent from that channel to the currently selected Mix Bus. Note: if a Mix Bus is set to “Fixed” mode, send levels to that Mix Bus are fixed at 0dB and cannot be adjusted. Mix Send faders will not appear when a Mix Bus set to “Fixed” mode is selected. 4.

9.2 Mix Sends ON In “SENDS ON FADERS” mode, the [ON] button in each channel strip is used to turn On/Off the Mix Send from each channel to the currently selected target Mix bus. Page 18 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide 4.9.3 Mix Send PRE/POST The send from each channel can be assigned to be Pre or Post fader. A button above the meter in each channel strip displays the Pre/Post state and can be pressed to change the state. The [PRE] button appears yellow when On and grey when Off. 4.9.

4 Stereo Mix Pan When a Stereo Mix Bus is active as the “Target Mix Bus”, a Pan slider will be available at the top of each channel strip in “SENDS ON FADERS” mode. Adjusting this slider will change the Pan position for that channel’s send to the currently active Stereo Mix Bus. The Pan position’s numerical value appears above the slider. If the Pan Link function is active for the currently active Stereo Mix Bus, a link icon will appear below the Pan slider. When Pan Link is active, adjusting a channel’s Pan slider will affect the Pan parameter for that channel to the Master Stereo Bus and all other linked Stereo Mix Busses.

Note: Pan Link mode for each Stereo Mix Bus can only be activated in the console, not from StageMix. To exit “SENDS ON FADERS” mode, press the [SENDS ON FADERS] button in the left column. Page 19 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide 5.0 EQ / PAN / DYNAMICS The thumbnail area at the top of each channel strip displays an EQ curve, the Pan position, or the Dynamics status for that channel.

The buttons to the left of the thumbnails are used to select between EQ, PAN and Dynamics mode by tapping on the left or right cursor button. 5.1 EQ Every channel in the LS9 console has a dedicated Parametric EQ (PEQ). LS9 consoles also have Graphic EQs (GEQs) that can be assigned (inserted) on input or output channels. Note: assignment of GEQs to channels must be done on the console and cannot be done in StageMix. @@@@A green dot indicates PEQ and a blue dot indicates GEQ. @@(In Demo mode, GEQs appear on Mix busses 1, 7 and 8). @@@@If a GEQ curve is displayed, the GEQ editing screen will be accessed. @@@@One band of Parametric EQ can be adjusted at a time. @@@@The little arrows show which direction the band should be moved to return to its previous position.

In some cases, it may be necessary to adjust the gain without altering the frequency. Or to adjust the frequency without changing the gain. In this case, the “Gain Lock” or “Frequency Lock” functions can be used. These buttons are located at the top of the EQ graph. The “Lock” buttons affect all 4 bands (but not the HPF). When a band is adjusted, the locked parameter value becomes red. The lock function is automatically turned off when you navigate to a different channel or select a different EQ band. 5.2.1 HPF When any input channel is selected in the EQ Editing Screen, an [HPF] button appears at the top of the EQ graph.

Press this button to switch the HPF on/off. When the button is green, the HPF is On. HPF has no Gain or Q parameter: only frequency. When an output channel is selected in the EQ Editing Screen, the [HPF] button will only appear if band 1 is assigned to the HPF function. Page 23 Yamaha Commercial Audio LS9 StageMix V4.

0 User Guide 5.2.2 EQ Bands 1 & 4 EQ bands 1 & 4 have additional choices of band-type. Both these bands can be assigned to function as a shelf or a bell, and band 4 can also function as a Low Pass Filter. Band 1 can also be a HPF for Mix, Matrix and Stereo/Mono Master channels.

When one of these bands is selected, the relevant additional buttons are shown above the EQ graph. 5.2.3 EQ ON The channel EQ can be switched on/off with the [EQ ON] button towards the top-right of the EQ screen. It is green when the EQ is on. When the EQ is switched off, the EQ curve will be grey. 5.2.4 EQ RESET The [RESET] button above the EQ curve allows the EQ to be reset to either its Default values or to Flat. After pressing [RESET], an “Are You Sure?” popup will be displayed before the action is executed.

•••Selecting “Default EQ” will reset all EQ parameters for the selected channel back to their default values, including HPF. Selecting “Flatten EQ” will set the Gain of bands 1-4 to 0dB, but will not change the Q and Frequency values. Select “No” to cancel and exit this function. Page 24 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide 5.2.5 EQ TYPE The default EQ Type for every PEQ is Type I. This can be changed to Type II by pressing the [II] button at the top of the EQ editing screen. To exit from the EQ window and return to the Mixer window, press the [MIXER] button at the top-right of the display. 5.

2.6 PEQ COPY/PASTE Parametric EQ parameter settings can be copied and pasted from one PEQ to another. Press the [COPY] button to capture the parameter settings of the current PEQ. Navigate to another channel and press [PASTE]. Note: the [PASTE] button will only be available when a suitable channel has been selected.

PEQs for Input Channels can only be copied to other Input Channels, and PEQs for Output Channels can only be copied to other Output Channels. Page 25 Yamaha Commercial Audio 5.3 GRAPHIC EQ EDITING LS9 StageMix V4.0 User Guide GEQ Overview In the upper portion of the GEQ Editing Screen, the complete GEQ curve is displayed along with the gain positions for all 31 bands. White dots represent the position for each of the 31 bands.

(These dots change to yellow and become larger when they are being touched in the Editing section below.) The current channel’s Name, Color, Fader, Level Meters, [ON] and [CUE] buttons are shown in the left column. @@Pressing these buttons will only access other channels that have GEQs assigned to them. @@5.3.1 Navigation in the GEQ Overview Section Tapping anywhere in the GEQ Overview will cause the GEQ sliders in the Editing section to jump to that range of the GEQ (represented by a light grey area in the overview). Touching the selected range in the Overview and dragging it left / right will scroll the range of GEQ sliders. 5.3.2 Rack Position In the upper-left area of the GEQ screen, the Rack position of the channel’s GEQ will be displayed.

In the screenshot above, this GEQ is located in rack position FX4. Page 26 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide 5.3.3 GEQ Type Next to the Rack position, the type of GEQ is identified as either “31 Band” or “Flex 15”. In the case of a Flex 15 GEQ, a larger-sized number indicates the remaining number of available bands for that GEQ.



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As each band is adjusted away from 0dB, the number of available bands will decrease. This number will turn red when no further bands are available to be edited. 5.3.

4 Editing GEQ Bands Sliders in the lower portion of the GEQ screen allow each band of EQ to be edited. Multiple bands can be edited simultaneously with up to 10 bands appearing at any one time. Touch the silver sliders for one or more bands and move them vertically to adjust the gain for each band. The gain parameter value will appear in a floating display above any GEQ slider while it is being touched. Note: sliders will become transparent and cannot be operated when there are no remaining bands available for a Flex 15 GEQ.

5.3.5 Navigation in the GEQ Editing Section In addition to navigation in the upper GEQ Overview section, swipe gestures can be used to navigate through the GEQ bands in the lower editing section. 5.3.

6 GEQ ON The [GEQ ON] button in the upper-right part of this screen turns the GEQ On or Off. The button appears blue when GEQ is On and turns grey when GEQ is Off. When Off, the GEQ display curve will also turn light grey. 5.3.7 GEQ FLAT The [FLAT] button will reset all GEQ bands to 0dB. A confirmation dialog will appear before this function is executed. 5.3.8 GEQ Copy/Paste GEQ parameter settings can be copied and pasted from one GEQ to another.

Press the [COPY] button to capture the parameter settings of the current GEQ. Navigate to another channel that has a GEQ assigned and press [PASTE]. Note: the [PASTE] button will only be available when a suitable GEQ has been selected. Only 31 Band GEQs that use up to 15 bands can be copied to a Flex 15 GEQ. Settings copied in the LS9 console cannot be pasted in StageMix. To exit from the GEQ window and return to the Mixer window, press the [MIXER] button at the top-right of the display. Page 27 Yamaha Commercial Audio 5.4 LS9 StageMix V4.0 User Guide PAN TO STEREO BUSSES When PAN mode is selected using the buttons described in section 5.0, all 8 thumbnail images will display a slider showing the position of the Pan to the Stereo Busses for each channel.

A numeric Pan position value appears above each slider. Double-tap on the slider to set the Pan position to Center. Text shows whether each channel is assigned to the ST, Mono or the LCR busses. •••ST is displayed in red if the channel is assigned to the Stereo bus. M is displayed in yellow if the channel is assigned to the Mono bus.

LCR is displayed in white if the channel is assigned to LCR. These text indicators are display-only and these assignments cannot be edited from StageMix.

5.4.1 Balance "BAL" will be displayed below the pan slider for Stereo Input channels.

The pan slider is used to adjust the Balance. Mix and Matrix Busses provide a Balance control when they are configured as stereo pairs. "BAL" will be displayed below the pan slider when a Mix or Matrix Bus is configured as a stereo pair. Page 28 Yamaha Commercial Audio 5.5 LS9 StageMix V4.0 User

Guide DYNAMICS PROCESSORS When DYN mode is selected using the buttons described in section 5.0, the status of both of the channel's dynamics processors can be seen: Dynamics 1 is displayed at the top of the thumbnail with Dynamics 2 at the bottom. (Output channels have only Dynamics 1.) The threshold parameter value for each Dynamics is displayed numerically and also graphically via a white vertical line. A horizontal meter bar displays the input level to each Dynamics processor moving from left to right.

This bar is dimmed if the Dynamics processor is Off. Alternatively, this horizontal meter bar can display the level of the Key-In signal going to a dynamics processor. This can be selected for all channels globally using a Preference on the SETUP screen: Display Key Input for Dynamics Meters (refer to 9.12). For all dynamics types except Gates, an orange horizontal meter bar displays the amount of Gain Reduction, moving from right to left. This bar is not visible when the Dynamics processor is Off. For Gates, three colour bars in green, yellow and red indicate the state of the Gate. Only one of these bars will be lit at any time depending on the opened/closed status of the Gate. Dynamics Processor Type When either Dynamics section is assigned to a Dynamics Type other than a Gate or Compressor, text will be displayed to indicate the Dynamics Type. The text labels are as follows: DUCK = DUCKING EXP = EXPANDER DeES = DE-ESSER CMPND = COMPANDER Page 29 Yamaha Commercial Audio 5.

6 LS9 StageMix V4.0 User Guide DYNAMICS PROCESSOR EDITING Tap on any of the Dynamics thumbnails in the Mixer Window to access the Dynamics Editing screen. The left side of this screen (Channel Strip) is identical to the EQ Editing screen with channel fader, On button, Cue button, input and output meters, channel name, colour and navigation buttons. Both Dynamics 1 and 2 can be viewed and edited simultaneously in the Dynamics Editing screen. A graphical curve for each dynamics processor displays the affect of non time-based parameters on the dynamics processor's behaviour.

A gain reduction meter appears below each curve. 5.6.1 Default The [DEFAULT] button resets the dynamics parameters to the default settings for the current type of dynamics processor. 5.

6.2 Copy/Paste The [COPY] button copies the dynamics processor settings. This includes the type of dynamics processor and its parameter values. The [PASTE] button pastes the settings to a dynamics processor in any channel. Note: it is not possible to paste the dynamics processor settings to a dynamics processor that does not allow that type of processor to be assigned (e.g. a Gate cannot be assigned to Dynamics Processor 2). In this case, the [PASTE] button will be greyed out and inactive. Page 30 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide 5.

6.3 Dynamics On The [DYN ON] button turns the Dynamics On/Off. This button is purple when On and grey when it is Off. 5.6.4 Dynamics Type A button above each Dynamics curve display allows the Dynamics Type to be selected. Press this button then select the Processor Type from the drop-down menu.

5.6.5 Threshold All Dynamics processors have a Threshold parameter.

This parameter value is set using a vertical slider to the left of the Dynamics curve display. Next to the Threshold slider is a meter which displays the level of the Key In signal. By default, the Key In signal is the channel's own signal (Self), post EQ. But if the Key In is changed to any other signal, this meter will display that signal's level. 5.

6.6 Range and Ratio Depending on the Dynamics Processor type, a Range or Ratio parameter will be adjustable using a vertical slider to the right of the dynamics curve. In and Out meters appear to the right of this vertical slider. The In meter displays the signal level going into each dynamics processor and the Out meter displays the signal level after dynamics processing. 5.

6.7 Other Dynamics Parameters All other dynamics processing parameters are adjusted using horizontal sliders below each dynamics curve.



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For Compressor and Expander processors, the value for the Knee parameter is selected using a range of buttons ranging from Hard to 5. Page 31 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide 5.6.8 Key In The Key In source is displayed at the bottom of each Dynamics section. For Gate and Ducking processors, a Key In Filter is available. Tap the [EDIT] button to edit the Key In Filter parameters. [CUE]: Tap this button to Cue the Key In signal [HPF]/ [BPF]/ [LPF]: Select the Key In Filter type among these choices.

[ON]: This button is used to activate the Key In Filter. Press the [ASSIGN] button to access a pop-up that allows the Key In Source to be selected. Page 32 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide 6.0 OUTPORTS The OUTPORTS button provides access to the following functions: ••• Output Port Delays Output Port Phase Output Port Gain Press the [OUTPORTS] button on the left side of the Mixer window to enter this mode. Press the [OUTPORTS] button again to exit this mode. 6.1 Navigation When the [OUTPORTS] button is active (highlighted in dark pink), the Navigation/Meter Bridge changes to display banks of output ports. Press any of the “Navigation/Meter Bridge” blocks to select the bank of channels to be viewed and controlled in the channel strips below. Buttons on the right or left of the Navigation/Meter Bridge provide access to another set of output port banks if available.

6.2 Output Port Identification At the bottom of each channel strip, the physical Output Port name is displayed. This is display-only and cannot be edited. An abbreviation of the Output Port name is also displayed on the fader knob. Page 33 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide The Output Bus number (e.g. Matrix 1) assigned to each Output Port is displayed at the top of each channel strip. The name of each Output Bus is displayed below its number. 6.

3 Delay On Press [DELAY ON] in each channel strip to change the On/Off status of the Delay for each Output Port. The button is yellow when the Delay is On (active). Delay Time Display The current delay time value for each Output Port is displayed in a button. The top value is always displayed in milliseconds. Below the ms value, the delay value is also displayed in Meters, Feet or Samples. The choice depends on the currently selected delay scale. Note: if ms is selected as the Delay Scale, then only the ms value is displayed. Tap on this button to edit the Delay Time value (refer to 6.7) 6.5 Output Port Phase A Phase button is available in each Output Port channel strip.

The Phase setting can be edited by pressing this button. The button will have a grey background when the Phase setting is normal and will change to an orange background when Phase is reversed. Output Port Gain A fader in each channel strip allows the Output Port Gain to be adjusted in 1dB steps. The gain value is always displayed above each fader. Fine adjustments can be made by tapping on the dB value. This will cause a popup to appear that allows the gain value to be adjusted in 0.1dB steps by tapping the up or down arrows. 6.4 6.6 6.

7 Delay Time Editor Tap on any of the Delay Time Display buttons to access the Delay Time Editor. The button for the Output Port channel being edited will be highlighted in dark pink. The currently selected Output Port, and the Output Bus and its name are displayed. Page 34 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide 6.

7.1 Delay Scale The currently selected Delay Scale is displayed next to the Output Port label. Press the downward arrow button to access a popup which allows the Delay Scale to be selected from the following options: • Meters • Feet • Samples • ms 6.7.2 Numeric Keypad Tap on numbers in the keypad and they will appear in the format specified by the Delay Scale.

The value will appear in red while numbers are being typed. Press [SET] to send the value to the currently selected Output Port. 6.7.3 Nudge Delay Time Values Tap the Up and Down arrow buttons to increase/decrease the currently selected Delay Time value by one unit at a time. Press and hold either of these buttons to continuously adjust these values. 6.7.4 Copy Delay Time Value Tap the [COPY] button to copy the current delay time value into a buffer. Page 35 Yamaha Commercial Audio LS9 StageMix V4.

0 User Guide Note: the value cannot be copied while numbers are being entered from the numeric keypad (i.e. while they are appearing in red). 6.7.5 Paste Delay Time Value Tap the [PASTE] button and the value currently in the Delay Time Copy buffer will be pasted to the currently selected channel. Note: if the Delay Scale has been changed since the delay time value was copied, it will no longer be available to be pasted. 6.7.6 Close the Delay Time Editor Tap the [CLOSE] button to close the delay time editor and return to the Output Port Gain fader screen.

Page 36 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide 7.0 UTILITY The Utility Screen provides access to the following functions: •• Mute Group Masters Tap Tempo Press the [UTILITY] button on the left side of the Mixer window to enter this screen. To exit from the UTILITY mode, press the [UTILITY] button, another mode button, or any bank in the “Navigation/Meter Bridge”. 7.

1 MUTE GROUP MASTERS 8 buttons are provided to function as Master switches for the console’s Mute Groups. Press [MUTE GROUP X] to mute channels assigned to that Mute Group. The button will appear red when a group is muted. The channel [ON] buttons in the Mixer Window will blink to indicate that a channel has been muted as part of a Mute Group. Note: assignment of channels to Mute Groups must be done in the console.

Page 37 Yamaha Commercial Audio 7.2 LS9 StageMix V4.0 User Guide TAP TEMPO The Tap Tempo section in the Utility screen allows you to tap BPM values into effects in the console that include BPM parameters. Select the relevant effect from the list of 4 effects in the left side of this section. Effects which do not have a BPM parameter will be greyed out and cannot be selected. Tap on the large button on the right side of the Tap Tempo section. The BPM value will be calculated by StageMix and transmitted to the selected effects in the console. 7.2.1 Multi-Select Multiple effects can be selected allowing the BPM parameters to be set for all selected effects simultaneously.

Set the MULTI-SELECT function to ON to enable selection of more than one effect simultaneously. The currently selected effects will be highlighted with white text on a blue background. Tap a highlighted effect to de-select it. Note: the Multi-Select function is only available when using iOS 5 or higher. Page 38 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide 8.0 SCENE MEMORY The Current Scene Memory number and title (name) are displayed in the upper-left corner of the StageMix Mixer window. An “E” indicator will be displayed if the Scene has been edited since it was last stored or recalled. The Scene Memory area in the Mixer window also functions as a button which can be pressed to access the Scene Memory window.



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**1 CURRENT SCENE** The Current Scene Memory number and title also appear in the upper part of the Scene Memory window. The Scene Comment also appears in this area. Page 39 Yamaha Commercial Audio 8.2 LS9 StageMix V4.0 User Guide **DECREMENT / INCREMENT SCENE** Buttons in the upper right part of the Scene window allow instant recall of the Previous and Next Scene relative to the current Scene.

For example, if the Current Scene is 005, pressing the [INC SCENE] button will recall Scene 006 in the console. However, if Scene 006 is empty, the next highest Scene containing data will be recalled. Note: the [DEC SCENE] and [INC SCENE] buttons will only appear in the Scene window if the related preference has been enabled in the Setup window (refer to 9.4). 8.

**3 SCENE LIST** When the Scene Memory window is accessed for the first time after launching StageMix, the Scene List will be sent from the console to StageMix. Note: if StageMix loses its Wi-Fi connection to the console, the Scene List will need to be sent from the console again after the connection is re-established. 12 Scenes can be viewed simultaneously in the Scene List. Drag up and down in the list to access other Scenes. The Current Scene will be indicated by a check mark to the right of the Scene Title (the current scene is also displayed in the upper left portion of the Scene screen). Empty Scene Memories locations will be displayed with a grey background. Scene titles that have not been sent from the console to StageMix will be indicated by a question mark. **8.4 SCENE RANGE** If the console contains a large number of Scenes, it may take some time for the complete Scene List to be transmitted to StageMix. To minimize the time required to update the Scene List in StageMix, a Scene Range can be set so that only necessary Scenes are sent from the console to StageMix.

By default, the Scene Range is set to the full range from Scene 0 to 300. By pressing the [SCENE RANGE] button, the user can define the range of Scenes that will be updated in the Scene List. This range will be remembered by StageMix and will continue to be used until it is changed. To update the Scene Range, tap the [SCENE RANGE] button on the right side of the Scene Memory window. A small popup will appear. Tap the [FIRST] or [LAST] button to access the iPad's onscreen keyboard. Enter a number for the First and/or Last Scenes in the Range and press Return. Then press the [UPDATE RANGE] button in this popup to update the Scene List based on the currently active range. Page 40 Yamaha Commercial Audio 8.5 LS9 StageMix V4.

**0 User Guide SELECTED SCENE** Selecting a Scene in the Scene List will cause it to be displayed in white text with a blue background. Further details about this selected Scene will be displayed to the right of the Scene List. These details include the following: **SCENE TITLE** The scene title can be edited by tapping on the title. The iPad's keyboard will appear. Tap the X button next to the title to clear the current title before typing in a new title.

Then press Return. **SCENE COMMENT** The Scene Comment is displayed and can be edited using the same procedure described for the Scene Title. **TIME STAMP** This shows the time and date that the Scene was last stored. The Time Stamp is display-only. **SCENE STATUS (FOCUS and FADING)** This section displays the status of Focus and Fade Time functions for the selected Scene Memory.

**8.6 STORE SCENE** Pressing the [STORE] button will cause the current console parameter settings to be stored to the currently selected Scene Memory (highlighted in the Scene List). a) b) c) d) Press [STORE] and the iPad's onscreen keyboard will appear. To enter a new title for this Scene, tap the X button next to the Scene Title to clear the current title. Type in a new title and press the [STORE] button or Return on the keyboard. A confirmation popup will appear if the STORE CONFIRMATION preference is ON in the console. **8.7 UNDO STORE** Pressing the [UNDO STORE] button will cancel the most recent Scene Store operation. **RECALL SCENE** Pressing the [RECALL] button will cause the currently selected Scene Memory (highlighted in the Scene List) to be recalled by the console. A confirmation popup will appear if the RECALL CONFIRMATION preference is ON in the console.

When a Scene Memory is recalled by the console, StageMix must synchronize itself with the current console parameter data. The status of this synchronization will be indicated by a progress bar which appears below the Current Scene number in the upper left section of the Scene Memory screen. You can exit the Scene Memory screen while synchronization is occurring but Page 41 8.8 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide you will not be able to edit any parameters in StageMix until synchronization has been completed. **8.9 UNDO RECALL** Pressing the [UNDO RECALL] button will cause the most recent Scene Recall to be cancelled. StageMix will need to synchronize with the console after executing a Scene Recall UNDO. Press the [MIXER] button in the top-right corner of the Scene Memory window to return to the Mixer window. Page 42 Yamaha Commercial Audio LS9 StageMix V4.

**0 User Guide 9.0 SETUP** Press the [SETUP] button in the upper left area of the Mixer window to open a new window which allows user preferences to be selected. **iPad Status Bar** The iPad's Status Bar is visible in this screen, allowing the Wi-Fi signal strength and the battery charge status to be viewed. Press [Done] in the top-right corner to return to the Mixer window. 9.

**1 Fader Delay** This is a safety function to avoid accidental fader movements. The value set here is the time needed to wait between touching a fader and being able to move it. **Cue Mode** When the [LAST CUE] button is highlighted yellow, only one channel can be cued at a time. When [MIX CUE] is highlighted, multiple channels can be cued simultaneously. **Filled EQ Graph** When this preference is ON, the EQ graph will be filled in, as it is on the LS9 screen.

When it is off, only the outline of the graph will be shown. **Enable Inc/Dec Scene Recall** When this preference is ON, buttons will appear in the Scene Memory screen that allow instant recall of the Next or Previous Scene Memory. Refer to section 8.2 for more details. **Show Send Levels in Meter Bridge** When this preference is ON, the send levels for the currently selected "MIX ON FADERS" will appear in the "Navigation/Meter Bridge" in "SENDS ON FADERS" mode. If this preference is OFF, the input levels will be displayed. 9.2 9.3 9.4 9.

**5 Page 43 Yamaha Commercial Audio 9.6 LS9 StageMix V4.0 User Guide Enable Phantom Power Switching** When this preference is ON, phantom power for each input channel can be turned On or Off while in GAIN mode in the Mixer window. If this preference is OFF, phantom power indicators will be display-only. **Set EQ band to 0dB with Double-Tap** When this preference is ON, Parametric and Graphic EQ Gains can be set to 0dB by double-tapping on the EQ band. **Channel Select – StageMix Follows Console** When this preference is ON, the currently selected channel in the StageMix Parametric and Graphic EQ screens will follow the Selected Channel in the LS9 console.



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*Channel Select – Console Follows StageMix* When this preference is ON, the Selected Channel in the LS9 console will follow the currently selected channel in the EQ screens of StageMix. Input Meter Point Metering for Input Channels in StageMix can be taken from one of three points in the signal path: •••Pre HPF Pre Fader Post On 9.7 9.8 9.

9.9.10 9.11 Output Meter Point Metering for Output Channels in StageMix can be taken from one of three points in the signal path: •••Pre EQ Pre Fader Post On 9.12 Display Key Input for Dynamics Meters When this preference is ON, the input meters displayed in the Dynamics Processor thumbnails in the Mixer window will show the level of the Key Input signal for every Dynamics Processor. If this preference is Off, the input signal going into the Dynamics Processors will be displayed.

Page 44 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide 10.0 Troubleshooting 10.1 No Wi-Fi Available If this message appears after launching StageMix, this indicates that the iPad is not connected to a Wi-Fi access point or that Wi-Fi may be switched off in the iPad. Refer to sections 2.0 and 3.2 for details about Wi-Fi hardware configuration and iPad Wi-Fi settings. 10.2 Connection Error If this message appears after selecting a mixer and pressing [CONNECT], this indicates that StageMix cannot connect to the console. This may be due to incorrect IP Address or MAC Address settings in either the console or StageMix. @@@@Refer to 3.1 and 3.3.2 for details about these settings. @@@@StageMix will automatically attempt to reconnect to the console.

@(b) Enable the DHCP server. c) Set the upper and lower limits of the IP addresses the DHCP server can assign. d) Ensure your console's IP address is outside this range, or reverse its IP address (e.g. DHCP range 192.168.1.3 to 192.168.1.

128 when the console's IP address is 192.168.1.2) Note: not all Wireless Access Points will feature a DHCP Server. In those cases, please setup your iPad using a Static IP Address.

10.5 Using StageMix with LS9 Editor If DHCP is used on the iPad and the LS9 Editor is being used simultaneously, care must be taken with regard to the IP address of the computer used for the Editor. In this case, it may be necessary to use DHCP on the computer rather than a Static IP Address. Page 46 Yamaha Commercial Audio 10.6 LS9 StageMix V4.

0 User Guide "Redirect to Internet" Problem with iOS 6 Since the release of iOS 6, your iPad may try to access the Internet at the time of selecting a Wi-Fi network. Depending on the set-up or model of your Wi-Fi device (Router or Access Point), the message "cannot connect with the Internet" may appear on your iPad screen and StageMix might be unable to connect with a console. Internet access is unnecessary for the connection between StageMix and console and it is recommended that you should not have an internet connection when using StageMix. So if you experience this problem, you can prevent this message from appearing by disabling the "Redirect Function for Internet connection" in your Wi-Fi device. Please ask the Wi-Fi device manufacturer about the way to disable "Redirect Function for Internet connection". 10.7 Graphic EQ Doesn't Affect the Sound If a Graphic EQ is assigned to an input channel or Mix/Matrix bus but it doesn't seem to be affecting the sound on that channel, it could be that the Insert for that channel has been switched Off. Check the state of the Insert ON switch in the console. Problems Moving Multiple Faders ¶If Multitasking Gestures (in iOS 4.3 or higher) is ON, it may not be possible to move more than three faders simultaneously in StageMix.

When using StageMix, it is recommended that Multitasking Gestures be turned OFF. a. Open the iPad "General" menu b. Set the button for "Multitasking Gestures" to OFF ¶If the "Zoom" function in the "Accessibility" menu is ON, it may not be possible to move more than two faders simultaneously in StageMix. When using StageMix, it is recommended that "Zoom" be turned OFF. a. Open the iPad "General" menu. b. Select "Accessibility," and then set the button for "Zoom" to OFF. 10.

8 10.9 StageMix Facebook Page To exchange information and tips with other StageMix users, please visit our Facebook page: <http://www.facebook.com/StageMix> Page 47 Yamaha Commercial Audio LS9 StageMix V4.0 User Guide Special Notices • The software and this User Guide are the exclusive copyrights of Yamaha Corporation.

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