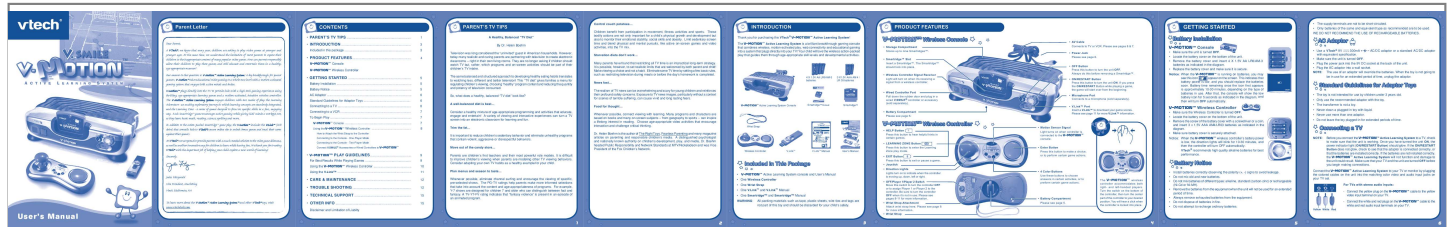




Your PDF Guides

You can read the recommendations in the user guide, the technical guide or the installation guide for VTECH V.SMILE V-MOTION ACTIVE LEARNING SYSTEM. You'll find the answers to all your questions on the VTECH V.SMILE V-MOTION ACTIVE LEARNING SYSTEM in the user manual (information, specifications, safety advice, size, accessories, etc.). Detailed instructions for use are in the User's Guide.

User manual VTECH V.SMILE V-MOTION ACTIVE LEARNING SYSTEM
User guide VTECH V.SMILE V-MOTION ACTIVE LEARNING SYSTEM
Operating instructions VTECH V.SMILE V-MOTION ACTIVE LEARNING SYSTEM
Instructions for use VTECH V.SMILE V-MOTION ACTIVE LEARNING SYSTEM
Instruction manual VTECH V.SMILE V-MOTION ACTIVE LEARNING SYSTEM



[You're reading an excerpt. Click here to read official VTECH V.SMILE V-MOTION ACTIVE LEARNING SYSTEM user guide](http://yourpdfguides.com/dref/2315447)
<http://yourpdfguides.com/dref/2315447>

Manual abstract:

The V-Motion™ Active Learning System engages children with two modes of play: the Learning Adventure - an exciting exploratory journey in which learning concepts are seamlessly integrated, and the Learning Zone - a series of games designed to focus on specific skills in a fun, engaging way. Each Smartridge™ game encourages active gaming while giving kids' minds a workout, too, as they learn basic math, reading, science, spelling and more. In addition to the action-packed Smartridge™ game play, the V-Motion™ includes the V.Link™ (USB drive) that connects kids to VTech®'s secure online site to unlock bonus games and track their scores against other gamers. At VTech®, we are proud to provide parents with a much-needed solution to the video game dilemma, as well as another innovative way for children to learn while having fun. We thank you for trusting VTech® with the important job of helping your child explore a new world of learning! Sincerely, CoNTeNTS · PARENT'S TV TIPS

.....
.....
.....

.....
.....
.....
.....

.....
.....

... · INTRODuCTION ..

.....
.....
.....
.....
.....

.....
.....
.....
.....

..... Included in this package ...

.....
.....
.....

.....
.....
.....
.....

.....
.....
.....

... 1 3 3 4 PAReNT'S TV TIPS A Healthy, Balanced "TV Diet" By Dr. Helen Boehm Television was long considered the "uninvited" guest in American households. However, today many realistic and caring parents are partnering with television to create electronic classrooms -- right in their own living rooms. They are no longer asking if children should watch TV but, rather, which programs and on-screen activities should be part of their children's TV intake. The same balanced and structured approach to developing healthy eating habits translates to watching less, different and better television! This "TV diet" gives families a menu for regulating children's viewing, choosing "healthy" program content and reducing the quantity and potency of television consumed. So, what does a healthy, balanced "TV diet" look like? A well-balanced diet is best..

. Consider a healthy mixture of age-appropriate programming and activities that educate, engage and entertain! A variety of viewing and interactive experiences can turn a TV screen into an electronic classroom for learning and fun. Trim the fat... It is important to reduce children's sedentary behavior and eliminate unhealthy programs that contain violent, aggressive or disrespectful behaviors. tm Control couch potatoes... Children benefit from participation in movement, fitness activities and sports.

These bodily actions are not only important for a child's physical growth and development but also to monitor their emotional stability, social skills and obesity. Limit sedentary screen time and blend physical and mental pursuits, like active on-screen games and video activities, into the TV mix. Starvation diets don't work...

Many parents have found that restricting all TV time is an impractical long-term strategy. It is possible, however, to set realistic limits that are welcomed by both parent and child! Make viewing a choice and not a habit. Eliminate some TV time by setting a few basic rules, such as restricting television during meals or before the day's homework is completed. News fast..

. The realism of TV news can be overwhelming and scary for young children and reinforces their profound safety concerns. Exposure to TV news images, particularly without a context for scenes of terrible suffering, can cause vivid and long lasting fears. Food for thought... Whenever possible, connect viewing with learning. Many programs and characters are based on books and many on-screen subjects -- from geography to sports -- can inspire a lifelong interest in reading. Choose age-appropriate video activities that encourage interaction and challenge critical thinking. Dr.

Helen Boehm is the author of *The Right Toys*, *Fearless Parenting* and many magazine articles on parenting and responsible children's media. A distinguished psychologist and nationally known authority on children's development, play, and media, Dr. Boehm headed Public Responsibility and Network Standards at MTV/Nickelodeon and was Vice President of the Fox Children's Network. **INTRODUCTIoN** Thank you for purchasing the VTech® V-Motion™ Active Learning System! The V-Motion™ Active Learning System is a brilliant breakthrough gaming console that combines wireless, motion-activated play, web connectivity and educational gaming into a system that plugs directly into your TV! Your child will love the wireless action-packed play that guides them through age-appropriate skill levels and developmental activities. **ProduCT FeATureS GeTTING STArTed** · AV Cable Connects to TV or VCR. Please see pages 6 & 7. · Power Jack Please see page 6. · OFF Button Press this button to turn the unit OFF. Always do this before removing a Smartridge™. · ON/RESTART Button

Press this button to turn the unit ON.

If you press the ON/RESTART Button while playing a game, the game will start over from the beginning. · Microphone Port Connects to a microphone (sold separately). · V.Link™ Port Insert a V.Link™ to download your game scores.

Please see page 11 for more V.Link™ information. · The supply terminals are not to be short-circuited. · Only batteries of the same and equivalent type as recommended are to be used. **WE DO NOT RECOMMEND THE USE OF RECHARGEABLE BATTERIES.**

V-MOtIOn™ Wireless Console Battery Installation V-Motion™ AC Adaptor · Use a VTech® 9V AC/DC adaptor or a standard AC/DC adaptor 300mA with equivalent specification. · Make sure the unit is turned OFF. · Plug the power jack into the 9V DC socket at the back of the unit. · Plug the AC adaptor into a wall socket. **NOTE:** The use of an adaptor will override the batteries. When the toy is not going to be in use for an extended period of time, unplug the adaptor. · Storage Compartment Stores up to nine Smartridges™. · Smartridge™ Slot Insert a Smartridge™. The Smartridge™ should lock into place. Console · **PRoDUcT FeATuRES.**

.....
.....
.....
.....
.....
.....
.....
.....
.....
.....

..... V-Motion™ Console V-Motion™ Wireless Controller · Make sure the unit is turned OFF. · Locate the battery cover on the bottom of the unit. · Remove the battery cover and insert 4 X 1.5V AA LR6/AM-3 batteries as indicated in the diagram.

· Replace the battery cover and make sure it is secure. Notice: When the V-Motion™ is running on batteries, you may see this icon appear on the screen. This indicates that battery power is low, and you should replace the batteries soon. Battery time remaining once the icon first appears is approximately 10-30 minutes, depending on the type of batteries in use. After that, the console will show the low battery icon for 5 seconds as indicated in the diagram, and then will turn OFF automatically.

· **GETTING STARTED**

.....
.....
.....
.....
.....
.....
.....
.....
.....
.....

..... **Battery Installation**

.....
.....
.....
.....
.....
.....
.....
.....
.....
.....

· **Battery Notice**

.....
.....
.....
.....

.....
.....
.....

.....
.....
.....

... AC Adaptor

.....
.....
.....

.....
.....
.....

.....
.....
.....

..... Standard Guidelines for Adaptor Toys .

.....
.....
.....

.....
.....
.....

.. Connecting to a TV .



[You're reading an excerpt. Click here to read official VTECH V.SMILE V-MOTION ACTIVE LEARNING SYSTEM user guide](http://yourpdfguides.com/dref/2315447)
<http://yourpdfguides.com/dref/2315447>

with the center of the TV. · Avoid blocking the signal between the V-Motion tm console and wireless controller. CAuTioN : use the Wrist Strap A very small percentage of the public, due to an existing condition, may experience epileptic seizures or momentary loss of consciousness when viewing certain types of flashing colors or patterns, especially on television. While the V-Motion does not contribute to any additional risks, we do recommend that parents supervise their children while they play video games.

If your child experiences dizziness, altered vision, disorientation, or convulsions, discontinue use immediately and consult your physician. Please note that focusing on a television and LCD screen at close range and handling joystick controls for a prolonged period of time may cause fatigue or discomfort. We recommend that children take a 15 minute break for every hour of play. tm oTHER INFo disclaimer and Limitation of Liability VTech® Electronics North America, L.L.C. and its suppliers assume no responsibility for any damage or loss resulting from the use of this handbook. VTech® Electronics North America, L.L.C.

and its suppliers assume no responsibility for any loss or claims by third parties that may arise through the use of this software. VTech® Electronics North America, L.L.C. and its suppliers assume no responsibility for any damage or loss caused by deletion of data as a result of malfunction, dead battery, or repairs. Be sure to make backup copies of important data on other media to protect against data loss. Company: Address: Phone : VTech® Electronics North America, L.L.C. 1155 West Dundee Road, Suite 130, Arlington Heights, IL 60004 USA 1-800-521-2010 in the U.

S. or 1-877-352-8697 in Canada · The optimal distance between the V-Motiontm console and wireless controller is three to 15 feet. · Avoid having bright light sources, including sunlight, that shine behind or near the TV toward the controller. · Avoid having other radio-frequency devices in the game play area. · Avoid putting the V-Motiontm console on a metal table or near metal objects.

CAuTION WEAR THE WRIST STRAP WHEN USING THE V-Motion CONTROLLER. · Make sure all players use the wrist strap. · When sharing the V-Motion CONTROLLER among multiple players, make sure each person uses the wrist strap properly. · Wearing the wrist strap will prevent you from accidentally dropping or throwing the controller during game play, which could damage the controller or surrounding objects, or cause injury to other people. tm tm Basic operations The following demonstrates the basic operations of the V-Motiontm wireless controller.

Operations will vary per game. @@@@Move the switch to Player 2. @@@@This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures: Reorient or relocate the receiving antenna. Increase the separation between the equipment and receiver. Connect the equipment into an outlet on a circuit different from that to which the receiver is connected. · Consult the dealer or an experienced radio/TV technician for help. Caution : changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.



[You're reading an excerpt. Click here to read official VTECH V.SMILE V-MOTION ACTIVE LEARNING SYSTEM user guide](http://yourpdfguides.com/dref/2315447)
<http://yourpdfguides.com/dref/2315447>

... Make sure the unit is turned OFF.

· Insert a Smartridge™ into the Smartridge™ slot on the front of the main unit. The Smartridge™ should lock into place. Please use care when removing the Smartridge™ from the slot. · Turn on the TV. · Set your TV input mode to accept input from the port to which V-Motion™ is connected. In many cases this will involve setting the TV to "video" mode; however, since all TVs vary, please refer to your TV or VCR manual for further details. · Turn the V-Motion Button. **tm ALLOW ADEQUATE SPACE AROUND YOU DURING GAME PLAY** Note : The V-Motion™ wireless controller is not compatible with the original V.Smile® TV Learning System. (Figure 7) Connect V.

SMILE Accessories or Wired Controller to V-Motion® · Adequate space is required during game play. Stay at least 15 feet away from the TV. · As you move around during game play, make sure objects and other people are out of your range of movement to prevent damage or injury. **DO NOT LET GO OF THE V-Motion CONTROLLER DURING GAME PLAY** · Read the user's manual booklet for the game you are playing and follow all game control instructions for correct use of the V-Motion controller or accessories. · Hold the controller securely and avoid excessive motion, as it may cause you to let go of the controller and may break the wrist strap.

· If your hands become moist, stop and dry your hands. **tm tm tm Active Learning System** on by pressing the ON/RESTART Notice: V-Motion™ can play both V-Motion™ and V.SMILE® Smartridges™. Pull down the rubber flap on the front of the V-Motion™ console. Plug the V.

SMILE® accessory or controller into the port. Note: When both a V-Motion™ wireless controller and a V.SMILE® wired controller or accessory are connected, the wired unit will register as Player 1. Please set the wireless controller to Player 2. · Insert the V.Link into the V.Link port. Be sure the sliding button side of the V.Link is facing up for proper placement. · The V.

Link 's green indicator light will turn on to let you know the V.Link is transferring information. · For more details, please see the V.Link User's Manual. **TM TM TM TM TM 2008 © VTech Printed in China 91-002299-000-000 7 8 9 10 11 12 13 14 15 .**



[You're reading an excerpt. Click here to read official VTECH V.SMILE V-MOTION ACTIVE LEARNING SYSTEM user guide](http://yourpdfguides.com/dref/2315447)
<http://yourpdfguides.com/dref/2315447>