



# Your PDF Guides

You can read the recommendations in the user guide, the technical guide or the installation guide for VTECH 3-IN-1 LEARNING ZEBRA SCOOTER. You'll find the answers to all your questions on the VTECH 3-IN-1 LEARNING ZEBRA SCOOTER in the user manual (information, specifications, safety advice, size, accessories, etc.). Detailed instructions for use are in the User's Guide.

User manual VTECH 3-IN-1 LEARNING ZEBRA SCOOTER  
User guide VTECH 3-IN-1 LEARNING ZEBRA SCOOTER  
Operating instructions VTECH 3-IN-1 LEARNING ZEBRA SCOOTER  
Instructions for use VTECH 3-IN-1 LEARNING ZEBRA SCOOTER  
Instruction manual VTECH 3-IN-1 LEARNING ZEBRA SCOOTER



## 3-in-1 Learning Zebra Scooter™



© 2010 Vtech  
Printed in China  
91-002487-000-000



[You're reading an excerpt. Click here to read official VTECH 3-IN-1 LEARNING ZEBRA SCOOTER user guide](http://yourpdfguides.com/dref/3253376)  
<http://yourpdfguides.com/dref/3253376>

**Manual abstract:**

To help fulfill them, VTech® created the Jungle Gym® series of unique interactive learning toys that directly respond to what children do naturally play! Using innovative technology, these toys react to baby's interactions, making each play experience fun and unique as they learn age-appropriate concepts like first words, numbers, shapes, colors and music. More importantly, VTech®'s Jungle Gym® toys develop baby's mental and physical abilities by inspiring, engaging and teaching. At VTech®, we know that a child has the ability to do great things, that's why all our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. We thank you for trusting VTech® with the important job of helping your child learn and grow! Sincerely, Your friends at VTech® To learn more about the Jungle Gym® series and other VTech® toys, visit [www.vtechkids.com](http://www.vtechkids.com) INTRODUCTION Thank you for purchasing the VTech® Jungle Gym™ -in-1 Learning Zebra Scooter™! The VTech® Jungle Gym™ -in-1 Learning Zebra Scooter™ converts easily from push walker to ride-on to scooter. Kids can discover their wild side as they move with the zebra and explore new territory with the scooter's walkie-talkie, compass and flashlight. @@@@ Make sure the unit is turned OFF.

2. Locate the battery cover on the side of the zebra's head. Use a screwdriver to loosen the screw. 3. @@@@ (The use of new alkaline batteries is recommended for maximum performance.)

4. Replace the battery cover and tighten the screw to secure. BATTERY INSTALLATION BATTERY NOTICE . . . . . The use of new alkaline batteries is recommended for maximum performance. Non-rechargeable batteries are not to be recharged. Rechargeable batteries are to be removed from the toy before being charged (if removable).

Rechargeable batteries are only to be charged under adult supervision (if removable). Do not mix old and new batteries. Do not mix batteries of different types: alkaline, standard (carbon/zinc) or rechargeable (nickel-cadmium). Only batteries of the same or equivalent type as recommended are to be used. Batteries are to be inserted with the correct polarity. Getting Started . . . WE DO NOT RECOMMEND THE USE OF RECHARGEABLE BATTERIES.

Exhausted batteries are to be removed from the toy. The supply terminals are not to be short-circuited. The toy is not to be connected to more than the recommended number of power supplies. Do not dispose of batteries in fire.

With the VTech® Jungle Gym™ -in-1 Learning Zebra Scooter™, safety comes first. To ensure your child's safety, please only assemble this product by an adult. 1. To install the front wheels onto the zebra body, first put one wheel on the end of the axle, then thread the axle through the zebra body. Attach the other wheel to the end of the axle. 2. Attach the fastener to the end wheel, aligning the pin on the fastener with the hole in the axle. Push the pin down into the hole. Align the wheel cover over the fastener, then tighten the two shorter screws with a screwdriver. 3.

To attach the left and right handles to the zebra's head, insert them into the corresponding holes on the sides of the head. You will hear a loud 'click' sound. This indicates that the handles are securely fixed into the head. Assembly Instructions ASSEMBLY INSTRUCTIONS 4. Attach the zebra's head to the body by snapping the head onto the body.

You will hear it click into place. Please ensure the head is attached securely to the body. Once the head has been attached, it cannot be removed again. 6. Insert the big screw under the seat.

You will hear a loud 'click' sound. 7. Insert the seat into the hinges of the neck. You will hear a loud 'click' sound. @@@@ Hang the bucket on the peg on the front of the neck. 2. @@@@ It is not recommended for children older than months. 1. @2. @.

Please ride the scooter on a smooth surface, such as a sidewalk. Do not ride the scooter on the street, or on gravel, sand or water. . Always ride the scooter during daylight. Avoid riding at night. . Always wear shoes when riding the scooter. 3. @@@@ You will hear a song, playful phrase and a short tune. The lights will flash with the sounds.

2. @@@@ Upbeat short tunes and fun sounds will accompany the play. The lights will flash with the sounds. 10 Activities 3. @@@@ The lights will flash with the sounds.

4. @@@@ The lights will flash with the sounds. 5. @@@@ The animal buttons feature a lion, kangaroo, monkey, hummingbird and hippo with their scene (savannah, outback, jungle, mountain and river). The lights will flash with the sounds.

6. In ride-on position, ride to meet animal friends, press the animal buttons to play games or learn something about that animal and where it lives. You'll also learn colors. Place the bucket on the neck to hold the play pieces. The lights will flash with the sounds. Activities 11 7. In walker position, push to play and place the bucket on the seat. You will hear fun sounds and melodies. The lights will flash with the sounds. 8.

In scooter position, step on the scooter to hear music! While a melody plays, scoot faster to make the music play faster. The lights will flash with the sounds.

9. If there is no input to the unit after approximately 5 seconds, you will hear a question. After another 5 seconds if there is still no input, you will hear a fun song or an encouraging phrase. After another 5 seconds if there is still no input, you will hear some fun sounds and an encouraging phrase. After another 5 seconds if there is still no input, you will hear the phrase "Bye-bye," then the unit will automatically power-down. MELODY LIST 1. 2. 3.

4. 5. 6. Polly Wolly Doodle Here We Go Round the Mulberry Bush Pop! Goes the Weasel Row, Row, Row Your Boat Skip to My Lou Alouette Melody List 12 SONG LYRICS SONG 1 Hop on and let's ride. Roll and hit your stride.

Then move to the beat. Learning is so neat! SONG 2 Push, roll, we're movin' along. Playing with friends is full of fun! CARE & MAINTENANCE 1. Keep the unit clean by wiping it with a slightly damp cloth. 2.

Keep the unit out of direct sunlight and away from any direct heat source. 3. Remove the batteries when the unit is not in use for an extended period of time. 4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water. TROUBLESHOOTING If for some reason the program/activity stops working or malfunctions, please follow these steps: 1. Please turn the unit OFF. 2. Interrupt the power supply by removing the batteries. 3.

Let the unit stand for a few minutes, then replace the batteries. 4. Turn the unit ON. The unit should now be ready to play again. 5. If the product still does not work, replace with an entire set of new batteries. If the problem persists, please call our Consumer Services Department Troubleshooting 1 at 1-800-521-2010 in the U.



[You're reading an excerpt. Click here to read official VTECH 3-IN-1 LEARNING ZEBRA SCOOTER user guide](http://yourpdfguides.com/dref/3253376)  
<http://yourpdfguides.com/dref/3253376>

S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you. @@or 1-877-352-8697 in Canada.

@@@However, errors sometimes can occur. @@or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures: · Reorient or relocate the receiving antenna · Increase the separation between the equipment and receiver · Consult the dealer or an experienced radio/TV technician for help · Connect the equipment into an outlet on a circuit different from that to which the receiver is co.



[You're reading an excerpt. Click here to read official VTECH 3-IN-1 LEARNING ZEBRA SCOOTER user guide](http://yourpdfguides.com/dref/3253376)  
<http://yourpdfguides.com/dref/3253376>