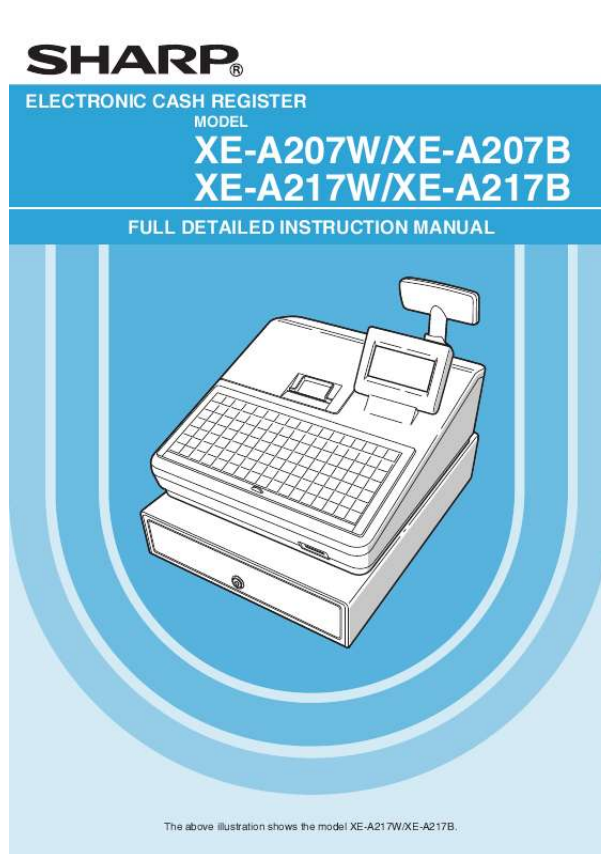




# Your PDF Guides

You can read the recommendations in the user guide, the technical guide or the installation guide for SHARP XE-A207B. You'll find the answers to all your questions on the SHARP XE-A207B in the user manual (information, specifications, safety advice, size, accessories, etc.). Detailed instructions for use are in the User's Guide.

**User manual SHARP XE-A207B**  
**User guide SHARP XE-A207B**  
**Operating instructions SHARP XE-A207B**  
**Instructions for use SHARP XE-A207B**  
**Instruction manual SHARP XE-A207B**



[You're reading an excerpt. Click here to read official SHARP XE-A207B user guide](http://yourpdfguides.com/dref/3978592)  
<http://yourpdfguides.com/dref/3978592>

**Manual abstract:**

**WARNING:** *Det matande vägguttaget skall placeras nära apparaten och vara lätt åtkomligt. LET OP: Het stopcontact dient in de buurt van de kassa en gemakkelijk toegankelijk te zijn. CAUTION: For a complete electrical disconnection pull out the mains plug. @@@@LET OP: Trek de stekker uit het stopcontact indien u de stroom geheel wilt uitschakelen. Authorized representative responsible for the European Union Community Market Autorisierter Repräsentant in der Europäischen Union Représentant autorisé pour le marché de la communauté européenne Representante autorizado responsable para el*

*Mercado Común de la Unión Europea Auktoriserad representant ansvarig för EU marknaden Geautoriseerde vertegenwoordiger in de Europese Unie*

**INTRODUCTION** *Thank you very much for your purchase of the SHARP Electronic Cash Register, Model XE-A207W/XEA207B/XE-A217W/XE-A217B. Please read this manual carefully before operating your machine in order to gain full understanding of functions and features. Please keep this manual for future reference. It will help you if you encounter any operational problems. · Be very careful when removing and replacing the printer cover, as the cutter mounted on it is very sharp. · Install the cash register in a location not subject to direct sunlight, unusual temperature changes, high humidity or splashing water.*

*Installation in such locations could cause damage to the cabinet and the electronic components. · Never install the register in saline areas (e.g.: close to the sea). Installing the register in such locations could cause component failure with the corrosion. · Never operate the register with wet hands. The water could seep into the interior of the register and cause component failure. · When cleaning your register, use a dry, soft cloth. Never use solvents, such as benzine and/or thinner. The use of such chemicals will lead to discoloration or deterioration of the cabinet. · The register plugs into any standard wall outlet (official (nominal) voltage). Other electrical devices on the same electrical circuit could cause the register to malfunction. · For protection against data loss, please install two alkaline batteries LR6 ("AA" size) after initializing the cash register. When handling the batteries, please observe the following: Incorrectly using batteries can cause them to burst or leak, possibly damaging the interior of the cash register. · RISK OF EXPLOSION IF BATTERY IS REPLACED BY AN INCORRECT TYPE. DISPOSE OF USED BATTERIES ACCORDING TO THE INSTRUCTIONS. · Be sure that the positive (+) and negative (-) poles of each battery are facing in the proper direction for installation. · Never mix batteries of different types. · Never mix old batteries and new ones. · Never leave dead batteries in the battery compartment.*

*· Remove the batteries if you do not plan to use the cash register for long periods. · Should a battery leak, clean out the battery compartment immediately, taking care to avoid letting the battery fluid come into direct contact with your skin. · For battery disposal, follow the corresponding law in your country. · For complete electrical disconnection, disconnect the main plug. IMPORTANT 3 CONTENTS INTRODUCTION .....*

.....3 IMPORTANT .....



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..8 Front view (XE-A207W/XE-A207B) ...

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8 Front view (XE-A217W/XE-A217B) .....

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.....8 Rear view (XE-A207W/XE-A207B) (XE-A217W/XE-A217B) ..

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.....9 Printer ..

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.....10 Keyboard XE-A207W/XE-A207B ...

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. 11 Keyboard layout ....

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.. 11 Function key list .....

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..... 11 Keyboard XE-A217W/XE-A217B ..

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..12 Keyboard layout ...

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...12 Programing keyboard layout .....

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12 Function key list .....

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*13 Inserting the keyboard sheet (XE-A217W/XE-A217B only).....*

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*14 RS232 Connector/SD Card Slot .....*

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*.....15 RS232 connector .....*

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*.....15 SD card slot .*

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*.15 Displays .....*

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*...16 Operator display ..*

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.....17 Screen save mode ....

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.....17.2 SelectinganOperatingMode ..

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*..18 Mode Selection .....*

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*...19 3 PriortoMakingEntries ..*

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*....20 Preparations for Entries .*

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*..20 Receipt paper roll .....*

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*....20 Receipt ON/OFF function .....*

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*20 Clerk assignment .....*

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*....20 Error Warning .*

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*.....20 Item Selection from the Menu ...*

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*.21 Starting Cash Memory Entry.....*

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*.....21 HELP FUNCTION ...*

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*23 Item Entries.....*

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*..23 Single item entries ...*

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*....23 Repeat entries .*

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*..25 Multiplication entries .....*

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*..26 Split-pricing entries .....*

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*..27 Single item cash sale (SICS) .....*

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*.....28 PLU level shift (for direct PLUs) (for XE-A217W/XE-A217B only) ..*

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.....29 *Display of Subtotals ..*

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.....30 *Subtotal ...*

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.....30 *Finalization of Transaction .....*

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....31 Cash or check tendering .....

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..31 Mixed tendering (check + cash)...

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.....32 4 5 6 7 8 9 Cash or check sale that does not need any tender entry .

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..32 Credit sale .....

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.33 Mixed-tender sale (cash or check tendering + credit tendering)...

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.....33 Computation of VAT (Value Added Tax)/Tax .

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.34 VAT/tax system ....

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...34 VAT shift entries (for XE-A217W/XE-A217B only) ..

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..35 Guest Check .....

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*..36 Guest look up (GLU) system (for XE-A217W/XE-A217B only) .....*

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*..50 Daily Sales Totals .....*

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*....52 General report .*

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*..52 PLU report by designated range .....*

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*...55 PLU report by associated department .....*

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*.....55 Individual clerk report .....*

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*.....74 Check cashing ...*

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*.....75 Media Key Programming .....*

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*.....76 Cash key (Cash) .....*

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*.77 Check key (Check1, Check2) .....*

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*.....77 Credit key (Credit1, Credit2) .....*

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*...78 Foreign currency (Exchange1, Exchange2) ..*

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*....79 Function Text Programming .....*

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*.80 Personnel Programming .....*

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*...82 Clerk .....*

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*.....82 Manager .....*

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*...83 Mode Pass Code ..*

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*..83 Training Clerk ...*  
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*.....84 Terminal Programming....*

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*.85 Date/Time Setting .....*

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...86 Date/time ..

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.....86 Optional Feature Selection .

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.....87 Basic System ...

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.....88 Rounding ...

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*...89 Function Prohibit .....*

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*.....90 Function Authority ..*

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*.91 Function Selection .....*

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*...92 Print Selection .....*

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*.93 Exchange Function ....*

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*..94 EURO Change ...*

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*.....96 Zero skip ...*

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*..99 Hourly report ...*  
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*...100 Device Configuration Programming ..*

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*.....101 Keyboard ....*

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*101 Display .....*

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*.....102 Printer ..*

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*..102 6 Online ...*

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*.....102 Tax Programming....*

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*..103 Tax system ...*

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*.....103 Tax 1 through 4 .*

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*....103 Automatic Sequencing Key Programming .....*

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*.....104 Key Text ...*

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*...104 Key Sequence .....*

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*.....105 Reading of Stored Programs .*

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*..106 Program reading sequence .....*

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*.....106 Sample printouts ..*

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*.107 SD CARD Mode....*

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*.... 115 Inserting and removing an SD memory card .....*

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*.... 115 SD card formatting .*

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.... 115 Folder creating .

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115 Folder name selecting .....

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.... 116 Data saving .

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.... *116 Data loading* .....

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... *117 11ElectronicJournal* .....

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*118 Electronic journal* .....

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.. 118 12EUOMigrationFunction ...

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..... 119 13OperatorMaintenance ...

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.....121 In Case of Power Failure ..

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.....121 In Case of Printer Error ...

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.....121 *Cautions in Handling the Printer and Recording Paper* .

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..131 7 1PartNamesandFunctions ExternalView Frontview(XE-A207W/XE-A207B) Printer cover Normal keyboard Operator display Drawer Drawer lock SD card slot Frontview(XE-A217W/XE-A217B) Printer cover Flat keyboard Operator display Drawer Drawer lock SD card slot 8 Rearview(XE-A207W/XE-A207B) (XE-A217W/XE-A217B) Customer display RS232 9 Printer The printer is a receipt (one station) type thermal printer, and therefore it does not require any type of ink ribbon or cartridge. The average life of the printer is approximately 5 million lines. When removing the printer cover, lift up its rear. When installing the printer cover, hook it on the pawls on the cabinet and shut it. Caution: The paper cutter is mounted on the printer cover. Be careful not to cut yourself. Printer cover Sensor Roller Printer head Print roller arm NOTE Do not attempt to remove the paper with the print roller arm in the hold position. This may result in damage to the printer and printer head. 10 KeyboardXE-A207W/XE-A207B Keyboardlayout Functionkeylist Receipt paper feed key Electronic journal view key Function menu key Auto menu key P CLK# Price lookup/Sub department key Department code entry key Department shift key Clerk code entry key Department 1-32 key o 0 ~ f H @ P L 09 : Paid out key Percent 1 key Void key Refund key Help key Discount key Multiplication key Decimal point key Clear key FI m c X TL/NS Cursor (up/down arrow) key Mode key Escape/Cancel key Credit 1 key Payment menu key Check 1 key Non-add code/Time display/Subtotal key Total/No sale key Numeric key \* In this manual each department key is represented like 4 in order to distinguish it from direct price lookup keys. 11 KeyboardXE-A217W/XE-A217B Keyboardlayout Programingkeyboardlayout 12 Functionkeylist Receipt paper feed key H Help key Guest check receipt key Electronic journal view key Function menu key Auto menu key 16 @ P L 09 : Department 1-6 key Multiplication key Decimal point key Clear key Numeric key CLK# Clerk code entry key Price lookup/Sub department key Payment menu key Department code entry key 0 o f ~ FI m Discount key Percent 1 key Paid out key Refund key Void key Value added tax shift key Cursor (up/down arrow) key Mode key Escape/Cancel key c X \] g TL/NS Credit 1 key Check 1 key PLU level shift 1 to 3 keys Non-add code/Time display/Subtotal key Guest lookup key Total/No sale key New balance key Direct PLU key N 1: \* In this manual each department key is represented like 4 in order to distinguish it from direct PLU keys. 13 Insertingthekeyboardsheet(XE-A217W/XE-A217Bonly) Two types of keyboard sheets are installed on the cash register; one for ordinal use and one for text programming. Insert the keyboard sheet between the keyboard cover and the cabinet as illustrated below. Keyboard cover 1.

2. 3. Turn over the keyboard cover. Insert the keyboard sheet into the slit. Close the keyboard cover. Keyboard sheet NOTE · Do not spread the keyboard cover too far as it might tear. · Replace the keyboard sheet with a new one if by chance it gets wet. Use of a wet keyboard sheet may cause problems. · Be sure to use only SHARP-supplied keyboard sheets. Thick or hard sheets make key operations difficult. · Smooth the keyboard sheet evenly under the keyboard cover, without any folds or wrinkles, to ensure easier operation. · If you require a new keyboard sheet, please contact your dealer. 14 RS232Connector/SDCardSlot RS232connector RS232 SDcardslot Refer to the "SD CARD Mode" section. 15 Displays Operatordisplay · Screenexample1(REGmode) Salesinformationarea: When a transaction information occupies more than 2 lines, you can scroll to the direction by using the F I keys. Sales information you have just entered such as items and prices will appear between the 1st and the 2nd line. Total is always appear at the 3rd line. NumericEntryArea: Statusarea: Mode name Status information : : : : : Clerk code PLU level shift indicator (L2-L3) \* Receipt ON/OFF status indicator (R) VAT shift status indicator (V) \* Electronic journal near full indicator ( ) Sentinel mark (X) Shows the PLU level currently selected. Appears when the receipt ON-OFF function signs OFF. Appears when the VAT status is shifted. Appears ( ) when the used memory is 80%. Appears ( ) when the used memory is 90%. Appears ( ) when the used memory is 95%. Appears when the cash in drawer exceeds a programmed sentinel amount. The sentinel check is performed for the total cash in drawer. \* XE-A217W/XE-A217B only · Screenexample2(PGMmode) Programming area: Programmable items are listed. Statusarea: Mode name Clerk code 16 The display can be tilted back and forth to the best operational viewing angle. NOTE Do not try to force the display beyond its full position. Customerdisplay Screensavemode When you want to save the electric power or save the display's life, use the screen save function. This function can turn off the display and the LCD backlight when any clerk does not operate the register for an extended period of time. You can program the time for which your register should keep the normal status (in which the backlight is "ON") before it goes into the screen save mode.

This machine will enter the screen save mode two minutes later by default. To go back to the normal mode, press any key. The backlight in display is a consumable part. When the LCD display may no longer be adjusted and become darker, you should replace the LCD unit. Consult your authorized SHARP dealer for further details. 17 2SelectinganOperatingMode Modeselectionwindow When you turn the register on and press the m key, the mode selection window will appear on the display, listing available operating modes as shown below. OperatingModes You can select any mode other than REG from the list in the mode selection window. Your register supports the following operating modes: This mode allows you to enter various sales information. The mode selection window does not list this mode. To select this mode from the mode selection window, press the a key. This mode allows clerks to take X or Z reports on their sales information. This mode locks all the operations of the register. When you select this mode, the

window will disappear. Pressing any key turns the register ON. This mode allows correction after finalizing a transaction.  
This mode is used to take various daily total reports (X1/Z1 reports). This mode is used to take various weekly or monthly reports (X2/Z2 reports). This mode is used to program various items. This mode allows you to save and load the data of your register to and from an SD card. REG mode OPXZ mode OFF mode VOID mode: X1/Z1 mode X2/Z2 mode PGM mode SD CARD mode 18 ModeSelection Procedure Press the m key.  
The following mode screen is displayed.



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Use one of the following ways: · Move the cursor to the desired option by using the F or I key, and press the A key. · Enter the desired option number by using a numeric key and press the A key. NOTE When you want to enter the REG mode, simply press the a key. 19 3PriorToMakingEntries

PreparationsforEntries Receiptpaperroll If the receipt paper roll is not set in the machine or it is getting low, install a new one according to section "Replacing the Paper Roll" under "Operator Maintenance." ReceiptON/OFFfunction You can disable receipt printing in the REG mode to save paper using the receipt function. Press the F key. Select "3 RECEIPT SW" and press the A key for XE-A217. For XE-A207, select "4 RECEIPT SW" and press the A key. Select "OFF" to disable receipt printing.

When the function is in the OFF status, the receipt off indicator "R" is highlighted. NOTE Your register will print reports regardless of the receipt state. This means that the receipt roll must be installed even when the receipt state is "OFF". Clerkassignment Prior to any item entries, a clerk must enter his/her clerk codes into the register. To sign on: (In case secret code is 0000) Clerk code L Secret code A To sign off: L ErrorWarning In the following examples, your register will go into an error state accompanied with a warning beep and the error message on the display. Clear the error state by pressing the L key and then take the proper action to remedy the problem. · When you exceed a 32-digit number (entry limit overflow): Cancel the entry and reenter a correct number. · When you make an error in key operation: Clear the error and try the entry again. · When you make an entry beyond a programmed amount entry limit: Check to see if the entered amount is correct. If it is correct, it can be rung up in the MGR mode.

Contact your manager. · When an including-tax subtotal exceeds eight digits: Clear the error message by pressing the L key and then press a media key to finalize the transaction. Errorescapefunction To quit a transaction due to an error or an unforeseen event, use the error escape function as shown below: To clear the error state Transaction L a The transaction is voided (treated as a subtotal void) and the receipt is issued by this function. If you have already entered a tendered amount, the operation is finalized as a cash sale. 20 ItemSelectionfromtheMenu Your register allows you to select functions from a menu. There are three menus available from the key selection on the keyboard; F, t and V. Each menu can be opened as follows: AUTOMENU ·FUNCTIONMENU XE-A207W/XE-A207B ·PAYMENTMENU XE-A217W/XE-A217B Procedure In the REG mode, press F, t or V key. The corresponding menu list appears. StartingCashMemoryEntry If you enter the amount of currency for the starting amount in the drawer before entry operations, you can separate that amount from the sales amount when reports are generated. Your register can be programmed to enforce the entry of starting cash into memory. Procedure 1. 2. 3. Press the j key. Select the "1 OPXZ MODE" and press the A key. Select the desired option "3 SCM(+)" or "4 SCM(-)" by using the I key and press the A key. Enter the amount for domestic currency by using the A key. 21 HELPFUNCTION The help function allows you to print guidance messages for basic programming procedures of the cash register. Printingthehelpmenu Press the H key to print the help menu. This menu provides a list of the programming procedures for which you can print the guidance messages.

Example Keyoperation Print H Printingguidancemessages By reference to the help menu above, press the corresponding numeric key and then the H key to print the guidance message for each programming procedure. Example Keyoperation 4H Print Sample print of TIME SETTING 22 4Entries ItemEntries Singleitementries In this manual, the key description is given basically with the model XE-A217. For those with XE-A207, refer to the Function key list on page 11. Departmententries(directdepartmententries) Enter a unit price and press a department key. If you use a programmed unit price, press a department key only. Procedure When using a programmed unit price Unit price \* (max. 8 digits) NOTE Department key \*Less than the programmed upper limit amounts · For XE-A207W/XE-A207B, when using the department key 17 to 32, you need to press the d key before pressing the department key. · When those departments for which the unit price has been programmed as zero (0) are entered, only the sales quantity is added.

Departmententries(indirectdepartmententries) The register provides a maximum of 99 departments for a merchandise classification. Group attributes, such as taxable status, are applied to items when they are entered to the departments.

Procedure When using a programmed unit price Dept. code (1-99) d Unit price \* limit amounts (max. 8 digits) In case only preset price entry is allowed A \*Less than the programmed upper NOTE You can directly enter the code No. of the department using the numeric key. For the code No.

exceeding the figure on the numerical key board (33 and above for XE-A207W/ XE-A207B, 7 and above for XE-A217W/XE-A217B), use this function. 23 Example Keyoperation 1200 6 Print 5 3d 520 4 A A PLUentries(indirectPLUentries) Enter a PLU code and press the p key. If you do not use a programmed unit price, you need to enter a unit price after pressing the p key. Procedure When using a programmed unit price PLU code p Unit price \* (max. 8 digits) In case only preset price entry is allowed A NOTE When those PLUs for which the unit price has been programmed as zero (0) are entered, only the sales quantity is added.

PLUentries(directPLUentries)(ForXE-A217W/XE-A217Bonly) Enter the assigned PLU code using the direct PLU keys provided in the keyboard. Here you can simply press the assigned direct PLU keys. The price assigned to the selected PLU code is displayed on the screen. The direct PLU keys are the numerical keys arranged on the right side of the keyboard and with numbers 1 to 70. Procedure When using a programmed price Unit price (for subdept.) Direct PLU key \*Less than the programmed upper limit amounts Example Keyoperation 2p 16 p 1200 Print A A 24 Repeatentries The Repeat Entry function allows you to enter a sale of two or more of the same items. You can simply press the department key, d, or p key to repeat entry. Example Repeated department entry (direct) Repeated department entry (indirect) Repeated PLU entry (indirect) Repeated PLU\* entry (direct) Repeated subdepartment entry Keyoperation 200 2 Print 2 2 d 680 4 A d 10 p p p u 60 p 500 A p A \* XE-A217W/XE-A217B only 25 Multiplicationentries Use this feature when you need to enter two or more of the same items.



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This feature helps you when you sell a large quantity of items or need to enter quantities that contain decimals. Procedure When you use a programmed unit price Q'ty x Unit price Dept.

code PLU code Unit price PLU code Department key Dept. entry (direct) d p Direct PLU \* Unit price A Dept. entry (indirect) PLU entry (indirect) PLU/subdept. entry (direct) p Unit price A PLU/subdept entry (indirect) \* XE-A217W/XE-A217B only · Q'ty: Up to four-digit integer + three-digit decimal · Unit price: Less than a programmed upper limit · Q'ty x unit price: Up to eight digits Example Keyoperation 7.5x 165 2 2x 5d 250 Print A 15 x 8p 8 . 25 x u 3x 60 p 100 A A 26 Split-pricing entries You will use this function when your customer wants to purchase more or less than the base quantity of a loose item. Procedure When you use a programmed unit price Selling q'ty x Base q'ty x Unit price per base q'ty Dept.code PLU code Unit price per base q'ty PLU code Department key d p Direct PLU \* Unit price A p Unit price A \* XE-A217W/XE-A217B only · Selling quantity: Up to four-digit integer + three-digit decimal · Base quantity: Up to two digits (integer) Example Keyoperation 7 @ 10 @ 600 2 8@5@ 35 p Print A 27 Singleitemcashesale(SICS) · This function is useful when a sale is for only one item and is for cash; such as a pack of cigarettes. This function is applicable only to those departments that have been set for SICS or to their associated PLUs. · The transaction is finalized and the drawer opens as soon as you press the department key, d key, p key or the direct PLU key. Example Keyoperation Print For finishing the transaction 250 3 NOTE If an entry to a department, PLU/subdepartment set for SICS follows the ones to departments, PLUs/subdepartments not set for SICS, it does not finalize and results in a normal sale. 28 PLUlevelshift(for direct PLUs)(for XE-A217W/XE-A217B only) This shift can double or triple the number of direct PLUs on your register without pressing additional direct PLU keys. You can use direct PLUs in three levels by the PLU level shift keys Ò through <. Level key shifts the PLU level from the other two to the required level. (The normal level is the level 1.) You must program your machine in the PGM mode to select one of the two PLU level shift modes -- automatic return mode\* and lock shift mode\*\* -- and decide whether to allow PLU level shift in both the REG and MGR modes or in the MGR mode alone. \* The automatic return mode automatically shifts the PLU level back to level 1 after pressing a direct PLU key or finalizing each transaction. \*\* The lock shift mode holds the current PLU level until depression of a PLU level shift key. Automaticreturnmode(for PLU levels) If your register has been programmed for PLU level in the automatic return mode, press a desired PLU level shift key before a numeric entry. Procedure (Returning every item entry) / through < (Returning every transaction) Numeric entry (Q'ty, x) Direct PLU Return to level 1 / through < Numeric entry (Q'ty, ) x Direct PLU (Finalization) Lockshiftmode(for PLU levels) If your register has been programmed for PLU level in the lock shift mode, press a desired PLU level shift key before a numeric entry.

Procedure / through < Numeric entry (Q'ty, ) x Direct PLU Stay in the current level 29 Example Level 1 : PLU code 1, PLU code 2 Level 2 : PLU code 71, PLU code 72 · When your register has been programmed for the automatic return mode (by one item): Keyoperation Print { ð } s A Level 1 : PLU code 1, PLU code 2 Level 2 : PLU code 71, PLU code 72 · When your register has been programmed for the lock shift mode: Keyoperation Print \ [ { s A DisplayofSubtotals Your register provides the following types of subtotals: Subtotal Press the z key at any point during a transaction. The sales subtotal including tax will appear in the display. 30 FinalizationofTransaction Press the z key to get an including-tax subtotal, enter the amount tendered by your customer, then press the A key if it is a cash tender or press the h key if it is a check tender. When the amount tendered is greater than the amount of the sale, your register will show the change due amount and the symbol "CHANGE." Otherwise your register will show the symbol "DUE" and a deficit. Make a correct tender entry. Example Cashtendering Keyoperation Print Cashorchecktendering z 1000 A Checktendering Keyoperation Print z 1000 h NOTE You can also enter a check tender from the PAYMENT menu window. Press the t key and select "1 CHECK 2" and enter the amount. 31 Mixedtendering(check+cash) Example Keyoperation Print 1000 h 500 A z Cashorchecksalethatdoesnotneedanytenderentry Enter items and press the A key if it is a cash sale or press the h key if it is a check sale. Your register will display the total sales amount.

Example Keyoperation Print \ 10 p A In the case of check sale 32 Creditsale Enter items and press the Ó key. Example Keyoperation Print \ ] z Ó NOTE · Amount tendering operations (i.e. change calculations) can be achieved by the Ó key when a PGM mode programming allows them. · You can also enter a credit tender from the PAYMENT menu window. Press the t key and select "2 CREDIT 2" and enter the amount. Mixed-tendersale(cashorchecktendering+credittendering) Example Keyoperation Print 950 A z Ó NOTE Press the h key in place of the A key when your customer makes payment by checks. 33 ComputationofVAT(ValueAddedTax)/Tax VAT/taxsystem The cash register may be programmed for the following six VAT/tax systems. The cash register is preprogrammed as automatic VAT 1-4 system. AutomaticVAT1through4system(Automaticoperationmethodusingprogrammedpercentages) This system, at settlement, calculates VAT for taxable 1, taxable 2, taxable 3, and taxable 4 subtotals by using the corresponding programmed percentages. Automatictax1through4system(Automaticoperationmethodusingprogrammedpercentages) This system, at settlement, calculates taxes for taxable 1, taxable 2, taxable 3, and taxable 4 subtotals by using the corresponding programmed percentages, and also adds the calculated taxes to those subtotals, respectively. ManualVAT1through4system(Manualentrymethodusingprogrammedpercentages) Procedure z t 5 select "VAT" This system provides the VAT calculation for taxable 1, taxable 2, taxable 3, and taxable 4 subtotals. This calculation is performed using the corresponding programmed percentages when "VAT" from the payment menu is selected just after the z key. ManualVAT1system(ManualentrymethodforsubtotalsthatusesVAT1presetpercentages) Procedure To use a programmed rate z t 5 select "VAT" VAT rate A This system enables the VAT calculation for the subtotal.



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This calculation is performed using the VAT 1 preset percentages when "VAT" from the payment menu is selected just after the z key. For this system, the keyed-in tax rate can be used. Manual tax 1 through 4 system (Manual entry method using programmed percentages) Procedure z t 5 select "VAT" This system provides the tax calculation for taxable 1, taxable 2, taxable 3, and taxable 4 subtotals. This calculation is performed using the corresponding programmed percentages when "VAT" from the payment menu is selected just after the z key. After this calculation, you must finalize the transaction. Automatic VAT 1 and tax 2 through 4 This system enables the calculation in the combination with automatic VAT 1 and tax 2 through 4. This combination can be any of VAT 1 and tax 2 through 4. The tax amount is calculated automatically with the percentages previously programmed for these taxes. 34 NOTE VAT/tax assignment is printed at the fixed right position of the amount on the receipt and bill as follows: VAT1/tax1 VAT2/tax2 VAT3/tax3 VAT4/tax4 A B C D When the multiple VAT/tax is assigned to a department or a PLU, a smaller number of the VAT/ tax will be printed. Example Keyoperation (When the manual VAT 1 through 4 system is selected) Print 8 z t A 5 VAT shift entries (for XE-A217W/XE-A217B only) This feature is intended to shift the tax status of a particular department (or PLU) programmed for taxable 1 or taxable 1 and taxable 3. 1. When the VAT shift entry is made for a particular department or PLU programmed for taxable 1, their tax status shifts to taxable 2. 2. When this entry is made for a particular department (or PLU) programmed for taxable 1 and taxable 3, the tax status "taxable 1" remains unchanged, but the other, "taxable 3" is ignored. Example Keyoperation (When the Auto VAT 1 through 4 system is selected) Print 1 D 1 A 35 Guest Check Guest lookup (GLU) system (for XE-A217W/XE-A217B only) New guest Procedure For automatic GLU code generation GLU code (1 to 9999) \*1 © i [Item entries] (Cash, Check, Credit, Exchange) \*2 When paid in full. (settlement) NOTE [Payment operation] - A clerk must have been registered before starting GLU entry.

The GLU code refers to a code that will be used whenever the guest check must be accessed for re-ordering or final payment. \*1 The tax is not calculated. \*2 The tax is calculated and is added to the tax totalizer. Example Keyoperation Print 1001 g j TM N 36 Additional ordering Procedure GLU code © i [Item entries] When paid in full. (settlement) (Cash, Check, Credit, Exchange) [Payment operation] Print Example Keyoperation 1001 g j A

Table bill copy print (for XE-A217W/XE-A217B only) This function is used for issuing a table bill copy to the guest. Procedure Example Keyoperation Print J 37 Auxiliary Entries Percent calculations (premium or discount) - Your register provides percent calculations for a subtotal or each item entry depending on the programming. - Percentage: 0.01 to 100.00% Percent calculation for a subtotal Example Keyoperation (When a discount of 10% is programmed for the j key.) Print £ 2 @ u z 0 A Percent calculation for item entries Example Keyoperation (When a premium of 15% is programmed for the 0 key.)

) Print \$ 0 30 p 7.50 A NOTE - You can also enter a percent calculation from the function menu window. Press the F key and select "2 %2" for XE-A217 and enter a percent calculation. For XE-A207, select "3 %2" and enter a percent calculation. - Availability of item % and/or subtotal % depends on the programming data of %1 and %2.

38 Discount entries Your register allows you to deduct a certain amount less than a programmed upper limit after the entry of an item or the computation of a subtotal depending on the programming. Discount for a subtotal Example Keyoperation Print \$ 60 p z 100 J A Discount for item entries Example Keyoperation 7p 75 J Print A Refund entries For a refund entry, press the F key just before you press a department key, d key, direct PLU key (XE-A217W/XE-A217B only) or p key. The operation before pressing the F key is the same as the one of normal operation. For example, if a refund item is the one entered into a department, enter the amount of the refund, then press the F key and the corresponding department key in this order; if an item entered into a PLU is returned, enter the corresponding PLU code, then press the F and p keys. Example Keyoperation Print F3 7x 7Fp A 39 Printing of non-add code numbers Enter a non-add code number such as a guest code number within a maximum of 16 digits and press the z key at any point during the entry of a sale.

The non-add code is printed on the receipt. Example Keyoperation 1230 z 700 1 Print Ó Payment Treatment Currency exchange Your register allows payment entries in foreign currency. Press the t key, and select either option of EXCH1 or EXCH2 to create a subtotal in foreign currency. Procedure After an entry is completed or after the amount tendered is found smaller than the sales amount in a sales entry For additional payment in foreign currency 3 (EXCH1) 4 (EXCH2) Preset exchange rate (Open rate) 0.000000 to 999.999999 For exact amount payment Amount tendered (max. 8 digits) t A A h Ó t (CHECK2, CREDIT2) Print Example Keyoperation Amount tendered (max. 8 digits) t L NOTE 1 (CHECK 2) or 2 (CREDIT 2) A a Next registration or payment in domestic currency - When the amount tendered is short, its equivalent in deficit is shown in domestic currency. - Change amount will be displayed in domestic currency. - Availability of credit and cheque tendering depends on the programming.

(Only for the exchange 1 ) 40 Example Preset exchange rate (1.550220) :EX1 Key operation Currency exchange Amount tendered in foreign currency 12000 Print 6 7 t 3 (Select "EXCH1") A Received-on-account entries From the FUNCTION MENU, select RA option to proceed the operation. You cannot receive RA in foreign currency. Procedure RA amount (max. 9 digits) F I \* (select \*\*\* RA) \* "2" for XE-A207 A A h Ó t (CHECK2, CREDIT2) Print Example Key operation 12345 z F I \* (select \*\*\* RA) 4800 A h \* "2" for XE-A207 Paid-out entries You can make a payment by cash, check or credit. Procedure Amount (max. 9 digits) X A h Ó t (CHECK2, CREDIT2) Print 6789 z 3000 X Example Key operation A 41 No-sale (exchange) Simply press the A key without any entry. The drawer will open and the printer will print "NO SALE" on the receipt. If you let your machine print a non-add code number before pressing the A key, a no sale entry is achieved with a non-add code number printed. Print Cashing a check When you need to cash a check, enter the check amount and press a check key (X).



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Example Keyoperation 6789 z 3000 X Print ElectronicJournalView The transaction data is kept in the electronic journal memory. To display the journal data, press the f key, the last transaction data is displayed. To retroact to past transaction data, press the f key repeatedly. ff To exit the electronic journal view, press the a key. 42 TRAININGMode The training mode is used when the operator or the manager practices register operations.

When a clerk set in training is selected, the register automatically enters the training mode, while a clerk not set in training is selected, the register automatically enters the ordinary REG mode. A training text and a training clerk can be programmed. The training operations are valid in all modes. A mark which is identifying a training receipt is printed on the receipt which is issued in the training mode. The consecutive number is not updated.

The preceding number is repeated in printing. Training clerk programming is performed in PGM mode. (It allows only for 1 Clerk.) The memory in clerk is updated in the training mode. Other memories are not updated. The GLU codes which are opened in the training mode are also printed on the GLU report. In this case, those GLU codes are distinguished from others by the character of "T." The data of training GLU codes are not added to the total. The reading and resetting of training clerks is printed on the clerk reports. However, the sales total of training clerks is not included in the clerk total on the full clerk report.

Keyoperation Selecting the clerk set in training Print 5 3@ 3 A 43 5Correction Example Keyoperation CorrectionoftheLastEntry(DirectVoid) If you make an incorrect entry relating to a department, PLU/subdepartment, percentage (j, %2), discount (-), or item refund, you can void this entry by pressing the ~ key immediately. Display 1250 1 ~ 2p ~ 600 2 j ~ 328 3 28 J ~ 250 F 1 ~ A 44 CorrectionoftheNext-to-LastorEarlierEntries(IndirectVoid) If you find an incorrect entry before finalizing the transaction (e.g. before pressing the A key), you can void the entry by the cursor operation or the key sequence operation.

Indirectvoidbycursoroperation You can void department, PLU/subdepartment, item refund, amount discount/premium and percent entries. Move the cursor to the item to be voided, and press the ~ key. Indirectvoidbykeysequenceoperation You can void department, PLU/subdepartment and item refund. Press the ~ key just before you press a department key, d key, direct PLU key or p key. For the refund indirect void, press the ~ key after you press the F key. Example (Indirect void by cursor operation) Keyoperation 1310 1 Display 7 10 p 50 x 5 p Move the cursor to the item to be voided.

~ 49 x 5 ~ p A 45 SubtotalVoid You can void an entire transaction. Once subtotal void is executed, the transaction is aborted and the register issues a receipt. Example Keyoperation Display 1 2 10 p z Subtotal void ~ z CorrectionafterFinalizingaTransaction When you need to void incorrect entries that are found after finalizing a transaction or cannot be corrected by direct, indirect or subtotal void, follow this procedure. 1. 2.

Select "3 VOID MODE" in the mode selection window. Repeat the entries that are recorded on an incorrect receipt. (All data in the incorrect receipt is removed from register memory; the voided amounts are added to the void mode totalizer.) Incorrectreceipt Cancellationreceipt NOTE Your register leaves the VOID mode whenever a transaction is canceled (i.e.

finalized in the VOID mode). To void additional transactions, repeat steps 1 and 2 above. 46 6SpecialPrintingFunction CopyReceiptPrinting If your customer wants a receipt after you have finalized a transaction with the receipt ON-OFF function in the OFF status (no receipting), press the F key and "4" key for receipting (for XE-A217). Your register can also print a copy receipt when the receipt ON-OFF function is in the "ON" status. For XE-A207, press the F key and "5" key. Procedure XE-A217W/XE-A217B F F Example 4 (Select "RCPT") XE-A207W/XE-A207B 5 (Select "RCPT") Printing a receipt after making the entries shown below with the receipt ON-OFF function "OFF" status Keyoperation Print 2 3x 1 A For receipting 1 F 4\* \* "5" for XE-A207 Print on the receipt "COPY" is printed on the copy receipt. 47 GuestCheckReceipt(BillPrint) You can use this function when you want to take a bill for guest check. Procedure XE-A217W/XE-A217B J XE-A207W/XE-A207B F NOTE 1 (select "G.C.RCPT") · This function is available immediately after the finalization of transaction.

· You can also print the bill copy on receipt only once. When you want to take a bill copy, operate it again. Keyoperation 10 x { Print Example A J J 48 7ManagerMode NOTE The manager mode is used when managerial decisions must be made concerning register entries, for example, for overriding limitations and for other various non-programming managerial tasks. Normal register operations may also be performed in this mode.

EnteringtheManagerMode To enter the manager mode, use the following procedure in the REG mode: Procedure 99 Manager code When "0" is programmed for the secret code L XXXX Secret code A The secret code entry box will appear. Example If the code is correct, the register enters the manager mode.

Display OverrideEntries Programmed limits (such as maximum amounts) for functions can be overridden by placing the register in the manager mode.

Example This example presumes that the register has been programmed not to allow coupon entries over 2.00. Keyoperation REG-mode entries Enter to the manager mode 250 -.

.....

Error Print £ L 99 L 250 - A NOTE · When a transaction is finalized, manager is automatically signed off. · In the initial programming, the HALO function is programmed as "INVALID". 49 8Reading(X)andResetting(Z) ofSalesTotals · Use the reading function (X) when you need to take the reading of sales information entered after the last resetting. You can take this reading any number of times.

It does not affect the register's memory. · Use the resetting function (Z) when you need to clear the register's memory. Resetting prints all sales information and clears the entire memory except for the GT1 through GT3, reset count, and consecutive number. · X1 and Z1 reports show daily sales information. You can take these reports in the X1/Z1 mode. · X2 and Z2 reports show periodic (monthly) consolidation information. You can take these reports in the X2/Z2 mode. · In the OPXZ mode, a clerk can take his or her report. · If you want to stop the printing report, press the a key. HowtotakeaX1/Z1orX2/Z2report

[TotakeanX1orX2report:] 1.



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2. 3. 4. 5. 1. 2. 3. 4. 5. Press the j key.

Select the "4 X1/Z1 MODE" or "5 X2/Z2 MODE" by using the I key, and press the A key. Select "2 READING" in the X1/Z1 mode or select "1 READING" in the X2/Z2 mode menu window and press in both cases the A key to display the items list. Select the appropriate report title. Press the A key.

[TotakeaZ1orZ2report:] Press the j key.

Select the "4 X1/Z1 MODE" or "5 X2/Z2 MODE" by using the I key, and press the A key. Select "3 RESETTING" in the X1/Z1 mode or select "2 RESETTING" in the X2/Z2 mode menu window and press in both cases the A key to display the items list. Select the appropriate report title. Press the A key. Flashreport You can take flash reports (display only) in the X1/Z1 mode for department sales, cash in drawer (CID) and sales total at the point you take the report.

1. Press the j key. 2. Select the "4 X1/Z1 MODE" by using the I key, and press the A key. 3. 4. 5. Select the "1 FLASH READ", and press the A key. Select "1 DEPT. SALES" to take a flash report of department sales, "2 CID" to take a flash report of cash in drawer, or "3 SALES TOTAL" to take a flash report of sales total.

Press the A key. 50 Mode Item X General report PLU report by designated range PLU report by associated department Individual clerk report All clerk report Hourly report GLU report \* GLU report by clerk\* Balance report \* Flash report \*: For XE-A217W/XE-A217B only OPXZ Z X X1/Z1 Z X X2/Z2 Z 51 DailySalesTotals Generalreport ·SampleXreport Read symbol Report title Dept. code Sales q'ty Dept. description and sales amount Ratio of dept. 1 sales amount to "+" dept. total Group 1 total q'ty Group 1 total amount Ratio of dept. group 1 sales amount to "+" dept. total Group 1 text "+" dept. sales q'ty and total "-" dept. sales q'ty and total ·SampleZreport Reset counter "Hash "+" dept.

sales q'ty and total Net grand total (GT2-GT3) Grand total of plus registration Grand total of minus registration "Hash "-" dept.sales q'ty and total Order - paid total Grand total of training-mode registrations The subsequent printout occurs in the same format as in the sample X1 report. 52 Report title Subtotal () counter and total Subtotal % counter and total Taxable 1 total VAT 1 total total tax Net sales total without tax Net sales total with tax Item () counter and total

Item % counter and total Refund counter and total Item void counter and total Void-mode transaction counter and total Void mode item counter and total Subtotal void counter and total Hash item void counter and total Hash item refund counter and total Bill print counter No-sale (exchange) counter PBAL counter Transaction counter 53 Order total Paid total Paid total average per transaction counter Order total paid total Starting cash memory (+) Starting cash memory (-) Starting cash memory total Received-on-account counter and total Paid-out counter and total Cash counter and total Check 1 sale counter and total Credit 1 sale and tendering counter and total Exchange 1 cash counter and total Domestic currency for exchange 1 total Exchange 1 check counter and total Exchange 1 credit counter and total Exchange 1:for the programmed rate Exchange2:for the open rate Cash in drawer Check in drawer Cash+check in drawer Change total for check tendering 54 PLUreportbydesignatedrange \* PLU code PLU range Sales q'ty and sales amount Total sales q'ty and amount for

PLUs \* When you take a Z report, "Z1" is printed instead of "X1." NOTE In case of a PLU X report only header information is stored in the Electronic Journal file. PLUreportbyassociateddepartment \* Description of associated dept Associated dept.

code PLU code Sales q'ty and sales amount PLU total of associated department \* When you take a Z report, "Z1" is printed instead of "X1." 55 Individualclerkreport \* Clerk code Clerk name Order total Paid total Paid total average per transaction counter Order total-paid total Refund counter and total Item void counter and total Void-mode transaction counter and total Void mode item counter and total Subtotal void counter and total PBAL counter Transacion counter Starting cash memory (+) Starting cash memory (-) Starting cash memory total Allclerkreport \* The subsequent printout occurs in the same format as in the individual clerk report from the clerk #1. In the all clerk report, the total sales of all clerks are also printed. \* When you take a Z report, "Z1" is printed instead of "X1." Received-on-account counter and total Paid-out counter and total Cash counter and total Check 1 sale counter and total Credit 1 sale and tendering counter and total Exchange 1 cash counter and total Exchange 1 check counter and total Exchange 1 credit counter and total Cash in drawer Check in drawer Cash + check in drawer Change total for check tendering \* When you take a Z report, "Z1" is printed instead of "X1."

56 Hourlyreport \* Time Transaction counter Sales total Average of sales amount \* When you take a Z report, "Z1" is printed instead of "X1."

GLUreport(forXE-A217W/XE-A217Bonly) \* GLU code Range Clerk code PBAL "T": This GLU code was used in the training mode. Total \* When you take a Z report, "Z1" is printed instead of "X1." 57 GLUreportbyclerk(forXE-A217W/XE-A217Bonly) \* Clerk code Clerk name GLU code PBAL Total \* When you take a Z report, "Z1" is printed instead of "X1." Balancereport(forXE-A217W/XE-A217Bonly) Grand total balance of the previous day Order total Paid total Old balance + today's balance 58 PeriodicReportSample Your register allows you to take consolidation X and Z reports of a chosen period (the period is usually one week or month). Generalinformation The periodic reading or resetting reports are the same in format as those in the X1/Z1 report for daily sales information except mode indication ("X2" or "Z2"). · Sample X report Read symbol Report title · Sample Z report Reset symbol Reset counter of daily total Reset counter of periodic consolidation Grand totals Report title The subsequent items are printed out in the same format as in the X/Z report on daily totals.

59 9PrioritoProgramming ProgrammingKeyboardLayout XE-A207W/XE-A207B When you are in the PGM mode, the keyboard layout will be set to one of the programming layouts as shown below. XE-A217W/XE-A217B 60 HWD ;;F1 TL/NS S : Used for programming characters. For more information about programming characters, see the section "How to Program Alphanumeric Characters."



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" : Used to move the cursor. : Used to program each setting and to finalize programming. : Used to cancel programming and to get back to the previous screen. 7 or : Used to go back to the previous record, e.g., from the department 2 programming window back to the department 1 programming window. : Used to go to the next record, for example, in order to program unit prices for sequential departments. : Used to scroll the window to go to the next page. : Used to scroll the window to go back to the previous page. : Used to clear the last setting you have programmed or clear the error state. : Used to toggle between two or more options. : Used to list those options which you can toggle by the P key. : Used to delete a record. : Used for entering figures. 5 or 1 or 2 or 3 | P 6 | Numeric keys 61 HowtoProgramAlphanumericCharacters This section discusses how to program alphanumeric characters for various texts.

Mobilephonemethod(XE-A207W/XE-A207Bonly) Enteringalphanumericcharacters To enter a character, simply press a corresponding character key on the programming keyboard. To enter "A", press the "8" key. To enter "B", press the "8" key twice. To enter "C", press the "8" key three times. Enteringdouble-sizecharacters W : This key toggles the double-size character mode and the normal-size character mode. The default is the normal-size character mode. When the double-size character mode is selected, the letter "W" appears at the bottom of the display. Enteringupper-caseletters H : You can enter an upper-case letter by using this key. Press this key just before you enter the uppercase letter. You should press this key each time you enter an upper-case letter. : You can lock the upper-case letter mode once the this key is pressed. Enteringospace S : Enter a space in the cursor position. Tomovethecursor : ; : Moves the cursor. Todeleteachcharacterorfigure D : Deletes a character or figure in the cursor position. Tochangeinputmode : This key toggles the text input mode, Alphabet(A),European character (Ä), numeral (1), and symbol ( ).

PCkeyboardmethod(XE-A217W/XE-A217B) You can enter a character using the primary character are located on PLU direct key area. Enteringdouble-sizecharacters W : This key toggles the double-size character mode and the normal-size character mode. The default is the normal-size character mode. When the double-size character mode is selected, the letter "W" appears at the bottom of the display. Enteringupper-caseletters (Keysheetlayout) H : You can enter an upper-case letter by using this key. Press this key just before you enter the uppercase letter. You should press this key each time you enter an upper-case letter. : You can lock the upper-case letter mode once the this key is pressed. Enteringospace S : Enter a space in the cursor position. Tomovethecursor : ; : Moves the cursor.

Todeleteachcharacterorfigure D : Deletes a character or figure in the cursor position. 62 Enteringcharactercodes Numerals, letters and symbols are programmable by entering the ° key and character codes. Use the following procedure with the cursor placed at the position where you want to enter characters: To enter a digit, simply press a corresponding numeric key. ° Character code: 032 XXX XXX : character code (3 digits) 033 034 035 036 037 038 039 040 041 042 043 044 045 046 047 032 - 047 048 049 050 051 052 053 054 055 056 057 058 059 060 061 062 063 048 - 063 064 065 066 067 068 069 070 071 072 073 074 075 076 077 078 079 064 - 079 080 081 082 083 084 085 086 087 088 089 090 091 092 093 094 095 080 - 095 096 097 098 099 100 101 102 103 104 105 106 107 108 109 110 111 096 - 111 112 113 114 115 116 117 118 119 120 121 122 123 124 125 126 127 112 - 127 128 129 130 131 132 133 134 135 136 137 138 139 140 141 142 143 128 - 143 144 145 146 147 148 149 150 151 152 153 154 155 156 157 158 159 144 - 159 160 161 162 163 164 165 166 167 168 169 170 171 172 173 174 175 160 - 175 176 177 178 179 180 181 182 183 184 185 186 187 188 189 190 191 176 - 191 192 193 194 195 196 197 198 199 200 201 202 203 204 205 206 207 192 - 207 208 209 210 211 212 213 214 215 216 217 218 219 220 221 222 223 208 - 223 224 225 226 227 228 229 230 231 232 233 234 235 236 237 238 239 224 - 239 240 241 242 243 244 245 246 247 248 249 250 251 252 253 254 255 240 - 255

\*(DC) : Double-size character code (DC) 63 aProgramming BasicInstructions Programmingscreen This chapter explains how to program various items. Before you start programming, press the j key and select the "6 PGM MODE" or "7 SD CARD MODE" by using the I key and press the A key. This section illustrates the basic programming by using an example of programming for departments. Opening screen: When you select the "6 PGM MODE", your display will show a programming opening screen corresponding to the mode you selected. Mode you are in Programming menu: Use the cursor keys or numeric key to select an option, and press the A key. Numeric entry and status information area Code selecting screen (Dept. PLU): Selected menu Code number and its description (In case of PLU, two lines are used for one code, upper line code, lower line - description.)

) Use the cursor keys or numeric keys to select an option, and press the A key. Numeric entry and status information area Programming screen: Selected code Setting items: Use the cursor keys to select an item. To select an option, follow the instruction shown below. Numeric entry: Use numeric keys Character entry: Use character keys Selective entry: Press . key to toggle options or press the z key to show the option list. Use the cursor keys to move the cursor and press the z or A key to select it. 64 Programmingexample The following example shows how to program 2.00 for the unit price, "ABCDE" for the description, and "non-taxable 1" for department 1. Procedure 1. In the PGM MODE screen, select "2 SETTING" by using the I key and press the A key.

· The SETTING screen will appear. NOTE A a · You can also select "2 SETTING" by using numeric key "2," then press the A key. · If you return to the previous screen, press the a key. 2. Select "1 ARTICLE." · The ARTICLE screen will appear. NOTE A a The arrow mark in the upper-right corner of the window shows that the window contains more options than are now on the screen. To scroll the window, press the I key ( (PAGE DOWN) key). To return to the previous page, press the F key ( (PAGE UP) key). 3.

Select "1 DEPARTMENT." · The DEPARTMENT screen will appear, listing programmable departments. A a 4. Select "01 DPT.01" to program for department 1. · The "01" window will appear.



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A a 65 5. On the first page of the "01" window, program the unit price and description as follows: NOTE There are three entry patterns for the programming: the numeric entry, character entry, and selective entry. · Move the cursor to "PRICE," enter "200" by using numeric keys. INumeric entry · Move the cursor to "DPT.

01" enter "ABCDE" by using character keys. ICharacter entry If you want to clear setting, press the L key before you press the I key, (PAGE DOWN) key , F key, (PAGE UP) key, A key. 6. Press the I key twice to move to the cursor to "TAX I", then program the machine to set "non-taxable 1" as follows: · Press the . key to select "NO." ISelective entry NOTE The . key toggles between two options as follows: NOIYESINOL....

Pressing the z key displays all pertinent options. 7. Select one of the following actions: · To cancel the programming, press the a key. A confirmation window appears to ask you whether to save the data; select the option you prefer. · To finalize the programming, press the A key, then press the a key. You will return to the "DEPARTMENT" window. · To program for the following department, press the (NEXT RECORD) (or 5) key. The "02" window will appear. To return to the "01" window, press the (PREV. RECORD) (or ) key.

The following sections describe how to program each item which is contained in a programming group. 66 ArticleProgramming Use the following procedure to select any option included in the article programming group: Procedure 1. In the SETTING window, select "1 ARTICLE." · The ARTICLE window will appear. A a 2.

Select any option from the following options list. 1 DEPARTMENT: 2 PLU: 3 PLURANGE: Departments PLUs A range of PLUs The following illustration shows those options included in this programming group. 1 ARTICLE 1 DEPARTMENT 2 PLU 3 PLU RANGE 1 1 1 See "Department" on page 68. See "PLU" on page 69. See "PLU range" on page 70.

67 Department The register can be equipped with maximum of 99 departments. @@@@-PRICE(Usethenumericentry) Unit price (max. @@Up to 16 characters can be entered. @@@@Up to 16 characters can be entered. @@· Grouping (group 1 through 12) · Single item cash sale · HALO (only for subdepartments) · Taxability 69 PLUrange Procedure You can program PLUs in the designated range. Enter a value or select an option for each item as follows: ·START(Usethenumericentry) Starting PLU code (max. 5 digits) ·END(Usethenumericentry) Ending PLU code (max. 5 digits) ·OPERATION(Useselectiveentry) DELETE: Enables you to delete a specified range of PLUs. MAINT.: Enables you to change the setting you have programmed.

NEW&MAINT.: Enables you to change the current setting when the specified codes have already been created or to create new codes when the specified codes have not been created yet. 70 FunctionalProgramming Use the following procedure to select any option included in the functional programming group: Procedure 1. In the SETTING window, select "2 FUNCTIONS." · The FUNCTIONS window will appear. 2. The screen continues. Select any option from the following options list. 1 (-) Discount 2 %1 Percent 1 3 %2 Percent 2 4 \*\*\*RA Received on account 5 \*\*\*PO Paid out 6 \*\*\*\*CID Cash in drawer 7 CHK/CG Check change 8 CA/CHK Check cashing The following illustration shows those options included in this programming group. 2 FUNCTIONS 1 (-) 2 %1 3 %2 4 \*\*\*RA 5 \*\*\*PO 6 \*\*\*\*CID 7 CHK/CG 8 CA/CHK 1 1 1 1 1 1 See "Discount (-)" on page 72.

See "Percent (0, %2)" on page 73. See "Percent (0, %2)" on page 73. See "RA" on page 73. See "PO" on page 74. See "CID (Cash in drawer)" on page 74.

See "CHK/CG (Check change)" on page 74. See "Check cashing" on page 75. 71 Discount(-) Procedure Program each item as follows:

·AMOUNT(Usethenumericentry) Discount amount (max. 8 digits) ·TEXT(Usethecharacterentry) Description for the discount key. Up to 12 characters can be entered.

·SIGN(Useselectiveentry) Programming of the + or - sign assigns the premium or discount function to each discount key. +: Plus amount (premium) -: Minus amount (discount) @@@@-ITEM(Useselectiveentry) YES: Enables the item discount. NO: Disables the item discount.

·SUBTOTAL(Usedtheselectiveentry) YES: Enables the subtotal discount. NO: Disables the subtotal discount. 72 Percent(0,%2) Procedure Program each item as follows: ·RATE(Usethenumericentry) Percent rate (0.00 to 100.00) ·TEXT(Usethecharacterentry) Description for the percent key. Up to 12 characters can be entered. @@@@-ITEM(Useselectiveentry) YES: Enables the item %.

NO: Disables the item %. ·SUBTOTAL(Usedtheselectiveentry) YES: Enables the subtotal %. @@@@-TEXT(Usethecharacterentry) Description for the paid-out key. @@@@-TEXT(Usethecharacterentry) Description for check change.

@@@@-TEXT(Usethecharacterentry) Description for check cashing. @@2. In the SETTING window, select "3 MEDIA." · The MEDIA window will appear. Select any option from the following options list. 1 2 3 4 5 6 CASH CHECK1 CHECK2 CREDIT1 CREDIT2 FOREIGNCURRENCY Cash Check1 key Check2 Credit1 key Credit2 Foreign Currency The screen continues.

The following illustration shows those options included in this programming group. 3 MEDIA 1 CASH 2 CHECK1 3 CHECK2 4 CREDIT1 5 CREDIT2 6 FOREIGN CURRENCY 1 See "Cash key (Cash)" on page 77. 1 See "Check key (Check1, Check2)" on page 77. 1 See "Check key (Check1, Check2)" on page 77. 1 See "Credit key (Credit1, Credit2)" on page 78.

1 See "Credit key (Credit1, Credit2)" on page 78. See "Foreign currency (Exchange1, 1 Exchange2)" on page 79. 76 Cashkey(Cash) Procedure Program each item as follows: ·TEXT(Usethecharacterentry) Description for the cash key. Up to 12 characters can be entered.

@@@@-FOOTERPRINT(Useselectiveentry) This item decides whether or not your register should print a message at the foot of a receipt when a specified cash key is used.

YES: Enables footer printing on the receipt. NO: Disables footer printing on the receipt. @@COMPULSORY: Compulsory amount tendered entry. Checkkey(Check1,Check2) Procedure Program each item as follows: ·TEXT(Usethecharacterentry) Description for the check key. Up to 12 characters can be entered. @@@@-FOOTERPRINT(Useselectiveentry) YES: Enables footer printing on the receipt. NO: Disables footer printing on the receipt.

@@@@Up to 12 characters can be entered. @@@@YES: Enables footer printing on the receipt. NO: Disables footer printing on the receipt.



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