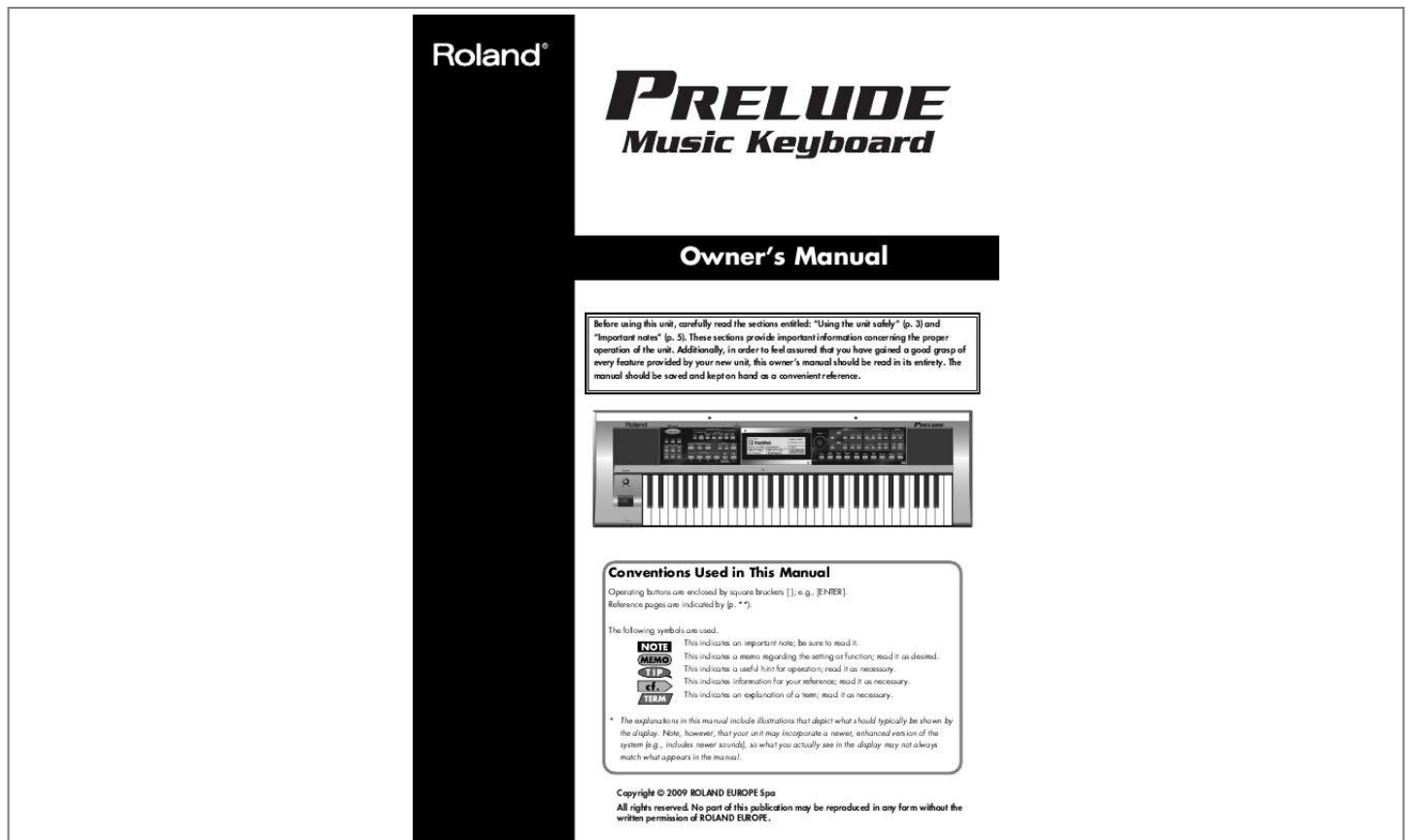




Your PDF Guides

You can read the recommendations in the user guide, the technical guide or the installation guide for ROLAND PRELUDE. You'll find the answers to all your questions on the ROLAND PRELUDE in the user manual (information, specifications, safety advice, size, accessories, etc.). Detailed instructions for use are in the User's Guide.

User manual ROLAND PRELUDE
User guide ROLAND PRELUDE
Operating instructions ROLAND PRELUDE
Instructions for use ROLAND PRELUDE
Instruction manual ROLAND PRELUDE




Roland®

PRELUDE

Music Keyboard

Owner's Manual

Before using this unit, carefully read the sections entitled: "Using the unit safely" (p. 3) and "Important notes" (p. 5). These sections provide important information concerning the proper operation of the unit. Additionally, in order to feel assured that you have gained a good grasp of every feature provided by your new unit, this owner's manual should be read in its entirety. The manual should be saved and kept on hand as a convenient reference.



Conventions Used in This Manual

Operating buttons are enclosed by square brackets [], e.g., [ENTER].
Reference pages are indicated by (p. *).

The following symbols are used:

NOTE	This indicates an important note; be sure to read it.
MEMO	This indicates a memo regarding the setting or function; read it as desired.
TIP	This indicates a useful hint for operation; read it as necessary.
cf.	This indicates information for your reference; read it as necessary.
TERM	This indicates an explanation of a term; read it as necessary.

* The explanations in this manual include illustrations that depict what should typically be shown by the display. Note, however, that your unit may incorporate a newer, enhanced version of the system (e.g., includes newer sounds), so what you actually see in the display may not always match what appears in the manual.

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Manual abstract:

5). @@@@Reference pages are indicated by (p. **). The following symbols are used. This indicates an important note; be sure to read it. This indicates a memo regarding the setting or function; read it as desired. This indicates a useful hint for operation; read it as necessary. This indicates information for your reference; read it as necessary. This indicates an explanation of a term; read it as necessary. * The explanations in this manual include illustrations that depict what should typically be shown by the display.

Note, however, that your unit may incorporate a newer, enhanced version of the system (e.g., includes newer sounds), so what you actually see in the display may not always match what appears in the manual. 202 Copyright © 2009 ROLAND EUROPE Spa All rights reserved. No part of this publication may be reproduced in any form without the written permission of ROLAND EUROPE.

For the U.K. Using the unit safely About WARNING and CAUTION Notices About the Symbols The symbol alerts the user to important instructions or warnings. The specific meaning of the symbol is determined by the design contained within the triangle. @@@@Used for instructions intended to alert the user to the risk of injury or material damage should the unit be used improperly.

* Material damage refers to damage or other adverse effects caused with respect to the home and all its furnishings, as well to domestic animals or pets. The symbol alerts the user to things that must be carried out. The specific thing that must be done is indicated by the design contained within the circle. In the case of the symbol at left, it means that the power-cord plug must be unplugged from the outlet. ALWAYS OBSERVE THE FOLLOWING · 002c 006 · Do not open (or modify in any way) the unit or its AC adaptor.

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.... 003 When using the unit with a rack or stand recommended by Roland, the rack or stand must be carefully placed so it is level and sure to remain stable. If not using a rack or stand, you still need to make sure that any location you choose for placing the unit provides a level surface that will properly support the unit, and keep it from wobbling. Be sure to use only the AC adaptor supplied with the unit. Also, make sure the line voltage at the installation matches the input voltage specified on the AC adaptor's body. Other AC adaptors may use a different polarity, or be designed for a different voltage, so their use could result in damage, malfunction, or electric shock. Use only the attached power-supply cord.
Also, the supplied power cord must not be used with any other device.

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· 008c · Do not attempt to repair the unit, or replace parts within it (except when this manual provides specific instructions directing you to do so). Refer all servicing to your retailer, the nearest Roland Service Center, or an authorized Roland distributor, as listed on the "Information" page. Never install the unit in any of the following locations. · Subject to temperature extremes (e.g., direct sunlight in an enclosed vehicle, near a heating duct, on top of heat-generating

equipment); or are ·Damp (e.g., baths, washrooms, on wet floors); or are ·Exposed to steam or smoke; or are ·Subject to salt exposure; or are ·Humid; or are ·Exposed to rain; or are ·Dusty or sandy; or are ·Subject to high levels of vibration and shakiness. This unit should be used only with a rack or stand that is recommended by Roland. .

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..... 009 Do not excessively twist or bend the power cord, nor place heavy objects on it. Doing so can damage the cord, producing severed elements and short circuits. Damaged cords are fire and shock hazards! This unit, either alone or in combination with an amplifier and headphones or speakers, may be capable of producing sound levels that could cause permanent hearing loss. Do not operate for a long period of time at a high volume level, or at a level that is uncomfortable.

If you experience any hearing loss or ringing in the ears, you should immediately stop using the unit, and consult an audiologist.

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..... 3 011 · Do not allow any objects (e.g., flammable material, coins, pins); or liquids of any kind (water, soft drinks, etc.
) to penetrate the unit. 101b · The unit and the AC adaptor should be located so their location or position does not interfere with their proper ventilation. ...

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012b The Prelude is for use only with a Roland KS-12 stand (or cart). Use with other stands (or carts) is capable of resulting in instability causing possible injury. Always grasp only the plug on the AC adaptor cord when plugging into, or unplugging from, an outlet or this unit. · Immediately turn the power off, remove the AC adaptor from the outlet, and request servicing by your retailer, the nearest Roland Service Center, or an authorized Roland distributor, as listed on the "Information" page when: · The AC adaptor, the power-supply cord, or the plug has been damaged; or · If smoke or unusual odor occurs · Objects have fallen into, or liquid has been spilled onto the unit; or · The unit has been exposed to rain (or otherwise has become wet); or · The unit does not appear to operate normally or exhibits a marked change in performance. In households with small children, an adult should provide supervision until the child is capable of following all the rules essential for the safe operation of the unit. Protect the unit from strong impact. (Do not drop it!)

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... · 013 104 At regular intervals, you should unplug the AC adaptor and clean it by using a dry cloth to wipe all dust and other accumulations away from its prongs. Also, disconnect the power plug from the power outlet whenever the unit is to remain unused for an extended period of time. Any accumulation of dust between the power plug and the power outlet can result in poor insulation and lead to fire. Try to prevent cords and cables from becoming entangled. Also, all cords and cables should be placed so they are out of the reach of children. ..

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..... · 106 Never climb on top of, nor place heavy objects on the unit.

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015 · Do not force the unit's power-supply cord to share an outlet with an unreasonable number of other devices. Be especially careful when using extension cords-- the total power used by all devices you have connected to the extension cord's outlet must never exceed the power rating (watts/amperes) for the extension cord. Excessive loads can cause the insulation on the cord to heat up and eventually melt through. Before using the unit in a foreign country, consult with your retailer, the nearest Roland Service Center, or an authorized Roland distributor, as listed on the "Information" page.



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DO NOT play a CD-ROM disc on a conventional audio CD player.

The resulting sound may be of a level that could cause permanent hearing loss. Damage to speakers or other system components may result.

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. . 107c Never handle the AC adaptor or its plugs with wet hands when plugging into, or unplugging from, an outlet or this unit.

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016 Before moving the unit, disconnect the AC adaptor and all cords coming from external devices.

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..... 023 · Before cleaning the unit, turn off the power and unplug the AC adaptor from the outlet (p. 14). ·

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Cursor buttons ([] [] [] [] [] []) Use these buttons to move the cursor in the screen. 18.

EXIT and ENTER buttons Pressed to issue the "Cancel" (EXIT) or "Execute" (ENTER) commands in screens that prompt you to make such a selection. You'll also use the ENTER button to access lists of Tones, Performances, Styles, or Songs. 19. MENU button This button takes you to the settings screen for various parameters (p. 45).

20. REVERB button This button lets you make effect settings (p. 40). 21. WRITE button Press this button to save various types of settings (p. 28, 33, 39). 22. NUMERIC button You can input numerical values with the TONE SELECT buttons (37) when this button is lit (p. 16). MODE section 30.

TONE button Press this button when you want to select or edit a Tone (p. 20). Tones you edit are stored in the Performance. 31. PERFORM button Press this button when you want to select or edit a Performance (p. 36). 32. ONE TOUCH button This applies the recommended sound settings for the currently selected Style (p. 26). 33.

USB IMPORT button You can use USB memory to add Tones or update the system (p. 49). 34. [PIANO]~[SPECIAL] (Tone Select buttons)/[0]~[9] Use these buttons to select Tones by category (p. 20).

You can also input numerical values with these buttons when the NUMERIC button is on (p. 16). KEYBOARD section 23. SPLIT button This button selects "Split mode," whereby the keyboard is divided into two regions, allowing you to play separate sounds with the right and left hands (p. 19).

24. DUAL button Switches the Prelude to "Dual mode," which enables performances with two separate Tones layered together (p. 19). 25. KEY TOUCH button Press this button to make the keyboard's touch sensitivity lighter or heavier (p. 21). 11 Panel Descriptions Rear Panel 1 2 3 4 5 6 7 8 9 10 11 1. LCD CONTRAST knob Adjusts the display's contrast (p. 16). 2.

MIDI OUT/IN connectors Connect MIDI devices to these connectors (p. 42). 3. CONTROL PEDAL jack Connect a separately available pedal switch (Roland DP Series), a separately available foot switch (BOSS FS-5U) or a separately available expression pedal (Roland EV-5) to this jack (p. 15, p. 36). 4. HOLD PEDAL jack Connect a separately available pedal switch (Roland DP Series) to this jack (p. 15). 5.

EXT INPUT jack Connect a portable audio player or other audio source to this mini jack (p. 15, p. 18). 6. OUTPUT R, L/MONO jacks The Prelude is fitted with the finest amplification system Roland has ever developed for its arranger keyboards.

You therefore may not need to connect it to an external amplification system. These jacks output the audio signal to the connected mixer/amplifier system in stereo. For mono output, use the L jack (p. 15). 7.

USB MIDI port Use a USB cable to connect the Prelude to your computer via this connector (p.



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48). 8. **USB MEMORY port** Connect a USB memory here and use the Prelude to play back files (songs) that have been stored on USB memory. You can also back up data to USB memory. 9. **DC IN jack** Connect the included AC adaptor here (p. 14). 10. **POWER switch** This turns the power on/off (p.

15). 11. **Cord hook** Use this to secure the AC adaptor cord (p. 14). 12 **Introduction About the Prelude** What is a Performance? (p. 36) A "Performance" is a group of settings that specifies the Tone and Style, the keyboard mode, and various other parameters. About Memory Performance settings are stored in what is referred to as memory. There are three kind of memory: temporary, rewritable, and non-rewritable. fig.Memory-Flow.

eps What is a Tone? (p. 20) On the Prelude, each of the sounds you normally play is called a "Tone." If we use the analogy of an orchestra, a Tone corresponds to an instrument played by one of the musicians. Tone settings, such as those for effects and filters, are stored in the Performance. Prelude Preset Performance Tone Style Performance Select System Tone Style Write Performance Style Song Song Temporary area User What is Backing? (p.

23) "Backing" refers to the automatic accompaniment functionality of the Prelude. There are three types of backing: you can choose from "STYLE," "SONG," and "USB MEMORY PLAYER." Import and export Playlist System/ Sound USB Memory Style Song Playlist Song file Load Write What is a Music Style? (p.

24) A "Music Style" is a musical template used by a Backing. The Prelude contains a variety of Music Styles such as rock, pop, Latin, and jazz. You can also add Style data by using a USB memory (p. 48). * You can use the included "StyleConverter" software to create Styles on your computer. Playlist Temporary memory Temporary area This area holds the data of the Performance you've selected using the front panel buttons, and also holds the playlist you edited on the Prelude. When you play the Prelude, sound is produced based on data in the temporary area. When you edit a performance, you do not directly modify the data in memory; rather, you call up the data into the temporary area, and edit it there. Settings in the temporary area are temporary, and will be lost when the power is turned off or when you select another performance. To keep the settings you have modified, you must write them into rewritable memory. What is a Song? (p. 26) The Prelude contains a 16-track MIDI song sequencer, which you can use to record the music you play.

You can add a Backing to the performance you play on the keyboard, and save the result as a Song. You can also import Song data from a USB memory .

What is a USB Memory Player? (p. 30) This plays audio files or SMF data that has been stored in USB memory. You can perform on the Prelude accompanied by backing from an audio file or SMF. Rewritable memory System memory System memory stores system parameter settings that determine how the Prelude functions. * Some settings cannot be overwritten. For details, refer to "System settings that are not stored" (p. 47). User memory User memory is where you normally store the data you need.

To store a Performance or a Song, execute Write procedure (p. 28, 39). 13 **Introduction Non-Rewritable memory Preset memory** Data in Preset memory cannot be rewritten. However, you can call up settings from preset Performances into the temporary area, modify them and then store the modified data in rewritable memory. To prevent malfunction and/or damage to speakers or other devices, always turn down the volume, and turn off the power on all devices before making any connections.

Making Connections USB memory You can back up your settings to USB memory in the following units of data. (p. 48) · Sound/System User Performances, System settings · Style User Styles · Song User Songs · All Style and Song in addition to the Sound/System data listed above When connection cables with resistors are used, the volume level of equipment connected to the input (EXT INPUT jack) may be low. If this happens, use connection cables that do not contain resistors. Connecting the AC Adaptor 1.

Make sure that the [POWER] switch is off. 2. Move the VOLUME knob all the way to the left to minimize the volume. 3. Connect the included power cord to the included AC adaptor. The indicator will light when you plug the AC adaptor into an AC outlet. fig.ACAdap.eps AC adaptor Power cord Indicator to an AC outlet Place the AC adaptor so the side with the indicator (see illustration) faces upwards and the side with textual information faces downwards. Depending on your region, the included AC adaptor may be a different type than the one shown above.

If so, omit step 3 and proceed. 4. Connect the AC adaptor to the DC IN jack on the Prelude's rear panel, and then plug the AC adaptor into an electrical outlet. To prevent the inadvertent disruption of power to your unit (should the plug be pulled out accidentally), and to avoid applying undue stress to the AC adaptor jack, anchor the power cord using the cord hook, as shown in the illustration. 14 **Introduction** fig.codef.eps Cord hook Prelude rear panel Use only the specified expression pedal (EV-5; sold separately). By connecting any other expression pedals, you risk causing malfunction and/or damage to the unit.

Connecting an audio player to the EXT INPUT jack Connecting External Equipment The Prelude contains an internal amplification system but can also be connected to audio equipment such as a monitor speaker or a stereo set, or use headphones. You can record your playing (or a song recorded on the Prelude) onto an audio recording device.

Connect the OUTPUT jacks on the Prelude's rear panel to the input jacks of your external device. You can connect an MP3 player or other audio device to the Prelude's EXT INPUT jack, and listen to the playback. "Input settings for the EXT INPUT jack" (p. 18) Turning the Power On/Off Turning the power on Once the connections have been completed (p. 14), turn on power to your various devices in the order specified.

By turning on devices in the wrong order, you risk causing malfunction and/or damage to speakers and other devices. Stereo headphones 1. Before you turn on the power, turn the [VOLUME] knob all the way to the left to minimize the volume. 2. Press the rear panel [POWER] switch to turn on the power.

Monitor speakers, etc. This unit is equipped with a protection circuit. A brief interval (a few seconds) after power up is required before the unit will operate normally. The internal speakers are switched off when you connect one or two pairs of headphones. If the Prelude is connected to a keyboard amp or audio amp, turn on the power of the Prelude first, and then switch on your amp. 3. Turn the [VOLUME] knob to adjust the volume of the Prelude.



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Connecting a pedal and switch You must switch off the Prelude's power before you connect a pedal and/or switch. Connect a separately available pedal switch (Roland DP Series) to the HOLD PEDAL jack on the rear panel. You can use this pedal switch to sustain notes even after taking your hands off the keyboard.

Connect a separately available pedal switch (Roland DP Series), a separately available foot switch (Boss FS-5U) or separately available expression pedal (Roland EV-5) to the rear panel CONTROL PEDAL jack. You can use this to control various functions that you assign (p. 36). Turning the power off 1. Before you turn off the power, turn the [VOLUME] knob all the way to the left to minimize the volume. 2. Press the [POWER] switch once again to turn off the power. If the Prelude is connected to a keyboard amp or audio amp, switch off the power to your amp first, then turn off the power on the Prelude. 15

Introduction Adjusting the Display Contrast ([LCD CONTRAST] knob) 1. Turn the [LCD CONTRAST] knob on the rear panel.

Main Screen The following screen, which appears after you turn on the power, is called the "Main screen." This screen will be shown most of the time you're performing with the Prelude. (1) (5) (6) (3) (4) Basic Operation Changing a Value Moving the cursor A single screen or window displays multiple parameters or items for selection. To edit the setting of a parameter, move the cursor to the value of that parameter. To select an item, move the cursor to that item.

When selected with the cursor, a parameter value or other selection is highlighted. Move the cursor with the [] (cursor buttons), [], [] and [] (2) 1. The number and name of the currently selected Style or of the currently selected Song 2. The group, number, and name of the currently selected Performance 3. The number and name of the Tone selected for the Lower Part 4. The number and name of the Tone selected for the Upper Part 5. The measure number, tempo, and time signature of the Style or Song 6. Chord indication Changing a value To change the value, use the VALUE dial. Window The somewhat smaller screens that appear temporarily on top of the normal screens are called windows. Various types of windows appears according to the situation. Some display allow you to make settings, and others ask you to confirm an operation. fig.disp-tempo.eps_80 Entering numerical values ([NUMERIC]) If you turn [NUMERIC] on, you'll be able to use the TONE SELECT buttons ([PIANO][SPECIAL]) to enter numerical values.

This is convenient when selecting Tones (p. 20), Styles (p. 25), Performances (p. 36), or Songs (p. 29). 1. Use the cursor buttons or [STYLE], [SONG], [TONE] or [PERFORM] to move the cursor to the numerical value you want to change. 2. Press [NUMERIC]. All of the TONE SELECT buttons will light. 3. Use the TONE SELECT buttons to enter the desired value, and press [ENTER]. Press [EXIT] to close the window. Some windows will close automatically when an operation is performed. 16 Introduction 4.

Press [ENTER] to execute the Factory Reset. Listening to the Demo Songs 1. Press [MENU]. 2. Use [] [] to select "Demo Play" then press [ENTER]. If you press [EXIT] instead, you're returned to the previous screen and no Factory Reset takes place. 5. Turn the power off and then on again. 3. Use the cursor buttons to select the song you want to hear then press [ENTER]. Press [PIANO (0)] to play back all of the demo songs. 4. Press [START/STOP] to stop demo playback. 5. Press [EXIT] to return to the Main screen.

Restoring the factory settings will initialize the System and User Performance settings. Preserving Certain Settings Even When You Switch Performances (Lock System) The settings for which you select "ON" (as described below) will not change even when you switch Performances. All rights reserved.

Unauthorized use of this material for purposes other than private, personal enjoyment is a violation of applicable laws. Choosing the settings that will be locked 1. Press the [MENU] button and select "System". 2. Confirm your choice by pressing [ENTER]. 3. Press the [] button several times until the "System No data for the music that is played will be output from MIDI OUT.

Restoring the Prelude to Its Factory Settings You can return all of Prelude's settings to the factory-set state. This is called "Factory Reset." "Lock" page is displayed. 4. Use [] [] to select the parameter, and turn the VALUE dial to select the value.

Parameter Explanation Value If the Prelude's internal memory already contains important data that you've created, all of this data will be lost when you execute a Factory Reset. If you want to keep your data, you must save it to USB memory (p. 48). 1. Press [MENU]. 2. Use [] [] to select "Utility" then press [ENTER]. Style Tone Style Tempo The Style will not change when you OFF, ON switch Performances. The Tones will not change when you OFF, ON switch Performances. The Style tempo will not change when you switch Performances. OFF, ON Transpose 3. Use the cursor buttons to select "Factory Reset" then press [ENTER]. The confirmation message will appear. The transpose setting (p. 21) will not change when you switch OFF, ON Performances.

5. Press [EXIT]. You will see the message "System Write Completed." These settings are system parameters (p. 45). 17 Introduction Input settings for the EXT INPUT jack Here you can specify whether the sound from the EXT INPUT jack (p. 15) will be used. You can also specify whether the Center Cancel function will be applied to the sound from the EXT INPUT jack. When connection cables with resistors are used, the volume level of equipment connected to the EXT INPUT sockets may be low. If this happens, use connection cables that do not contain resistors.

Center Cancel function minimizes the playback volume of the sound that's heard from the center (e.g., vocal or melody instrument). 1. Press [MENU]. 2. Use [] [ENTER]. 3. Use [] Parameter External Input [] [] to select the item that you want to change. Explanation Turns the input from the EXT INPUT jack ON or OFF.

Specifies whether the Center Cancel function will be applied to the sound from the EXT INPUT jack (ON) or will not be applied (OFF). Value OFF, ON [] [] to select "Ext Input Setting" then press Center Cancel OFF, ON 4. Turn the VALUE dial to set the value. 5. When you're finished making settings, press [EXIT]. The "External Input" and "Center Cancel" settings cannot be saved to User Programs or the System memory. "External Input" is reset to "On" and "Center Cancel" to "Off" each time you switch on the Prelude. 18 Keyboard Mode Functions Playing Sounds from the Keyboard (Keyboard Mode) Immediately after you turn on the power, the Prelude will be in a state where you can use the entire keyboard to play a piano sound.



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The Prelude's keyboard can operate in one of the following three modes. SINGLE The entire keyboard plays one Tone.

The region of the keyboard to the left of the Split Point becomes the Lower Part, while the region of the keyboard to the right of the Split Point becomes the Upper Part. Each part plays a different Tone. The entire keyboard plays two Tones (assigned to the Upper and Lower parts) simultaneously. Using Split Mode ([SPLIT]) Such a division of the keyboard into right- and left-hand sections is called a "Split," and the key where the division takes place is called the "Split Point." While in Split mode, a sound played in the right side is called an "Upper Tone," and the sound played in the left side is a "Lower Tone." The Split-Point key is included in the upper section. The Split Point has been set at the factory to "C4". 1. Press [SPLIT] so the button is lit. The Tone you selected in Single mode will be the Tone for the Upper Part.

2. Use [] to select the Upper or Lower part if you SPLIT wish to assign it a different Tone. 3. To exit Split mode, press [SPLIT] once again so its light goes out. DUAL If BACKING TYPE [STYLE] is on, the left region of the keyboard (the Lower Part) is used to enter chords (p.

24). Regardless of the current settings, you can easily select Single mode by choosing the "Piano Mode" described below. In Split mode, the most suitable octave settings for each Tone are applied automatically. Changing the Split Point 1. Press and hold [SPLIT] (for approximately two seconds).

The Split Point setting screen will appear. 2. Turn the VALUE dial to change the Split Point. 3. When you're finished making the setting, press [EXIT]. Using Single Mode If the [SPLIT] and [DUAL] are off, the keyboard will be in Single mode, meaning that the entire keyboard will play a single Tone. When you turn on the power, the Prelude will be in this mode. Using Piano Mode Regardless of the keyboard mode that is currently selected, you can use the following operation to call up the "Piano Mode." This will make the appropriate settings for playing piano on the Prelude; the entire keyboard will play a piano sound.

1.

Press [SPLIT] and [DUAL] (PIANO MODE) simultaneously. You can also change the Split Point by holding down [SPLIT] and playing the desired key. The lowest split point note is "C#2". The screen doesn't display notes lower than the "C#2". Using Dual Mode ([DUAL]) "Dual" is the mode in which two Tones are layered, so that they sound together. In Dual mode, one Tone is called the "Upper Tone," and the other is called the "Lower Tone." 1. Press [DUAL] so the button is lit. The Tone you selected in Single mode will be the Tone for the Upper Part. 2.

Use [] to select the Upper or Lower part if you wish to assign it a different Tone. 19 Keyboard Mode Functions 3. To exit Dual mode, press [DUAL] once again so its light goes out. Selecting a Tone ([TONE]) The Prelude contains more than 1000 different Tones. You can use these Tones in the three keyboard modes (Single, Split, Dual).

In Split mode or Dual mode, you can use the cursor buttons to move the cursor to the Tone number of the Upper Tone or Lower Tone, and select a different Tone for each. Switching to an Arabian Scale or Other Temperament As an alternative to the temperament commonly used in Western music, you can adjust the pitch of each note to create temperaments used in other musical cultures or historical periods (e.g., Oriental temperaments, or temperaments used in the Baroque era). You can independently adjust the pitch of each note in the octave (C, C#, D, Eb, E, F, F#, G, Ab, A, Bb, B).

1. Hold down the [TRANPOSE] button and press the [KEY TOUCH] button. The Key Scale window will open. 2. Use the cursor buttons to select the item that you want to change, and use the VALUE dial to change the value. Using the VALUE dial 1. Press [TONE] so the button is lit. 2. Use [] to select the Upper or Lower part. 3.

Turn the VALUE dial to step through the Tones one by one. Alternatively, you can press one of the TONE SELECT buttons ([PIANO][SPECIAL]) to select a Tone by category. When the cursor in the screen is at the Tone number, you can also select a Tone by turning [NUMERIC] on, using the TONE SELECT buttons to enter a Tone number, and then pressing [ENTER]. Parameter Explanation Value Preset Equal Equal Tuning: This tuning divides the octave into 12 equal parts, and Press is the most widely used method of [ENTER] temperament used in Western music. Arabic Scale: In this scale, E and B are a quarter note lower and C#, F# and G# are a quarter-note higher compared to equal temperament. The intervals between G and Press B, C and E, F and G#, Bb and C#, [ENTER] and Eb and F# have a natural third the interval between a major third and a minor third. On the GW-8, you can use Arabian temperament in the three keys of G, C and F. Use the Key Scale for the Lower Part Use the Key Scale for the Upper Part OFF, ON OFF, ON Choosing from the Tone list 1. In the Main screen, use the cursor buttons to move the cursor to the Tone number. 2.

Press [ENTER]. 3. Use [] or the VALUE dial to select a Tone. Lower Sw Upper Sw Style Sw C You can use [] to select a sub-category within the currently selected category. You can edit the currently selected Tone and store it in the Performance.

For details, refer to "Editing a Tone" (p. 38) and "Saving a Performance (WRITE)" (p. 39). C# D Eb E F Preset Arabic You can press one of the TONE SELECT buttons ([PIANO][SPECIAL]) to select a Tone by category. 4.

Press [ENTER] to set the Tone. If you press [EXIT] without pressing [ENTER], the list will close without the currently selected Tone being changed. Use the Key Scale for the Style Part OFF, ON Key Scale C Key Scale C# Key Scale D Key Scale Eb Key Scale E Key Scale F -64+63 -64+63 -64+63 -64+63 -64+63 -64+63 20 Keyboard Mode Functions Parameter F# G G# A Bb B Explanation Key Scale F# Key Scale G Key Scale G# Key Scale A Key Scale Bb Key Scale B Value -64+63 -64+63 -64+63 -64+63 -64+63 -64+63 -64+63 Parameter Value Value 1127 Explanation Specifies the volume value used when "Curve" is set to "FIXED." 3. When you've finished making settings, press [KEY TOUCH] once again (or [EXIT]) to close the window. If you want to keep this setting, press [WRITE] to store it into the Performance (p. 39). 3. When you've finished making settings, press [EXIT] once to close the window. Changing the Key Touch ([KEY TOUCH]) This setting determines how the volume changes in response to the force used to play the keyboard (Velocity Sensitivity).

The velocity--the force with which you play the keyboard-- can affect the volume or timbre of a sound. 1. Press [KEY TOUCH] so the button is lit.



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The Key Touch window will open. 2. Use the cursor buttons to select the item that you want to change, and use the VALUE dial to change the value. Parameter Value LIGHT Explanation Select this setting if you do not want velocity changes to bring about major volume changes. Medium velocity sensitivity. The keyboard responds to velocity changes, but the maximum volume can be obtained more easily than with "HEAVY." Select this setting for maximum expressiveness.

Even small variations of the force with which you strike a key produce audible changes. The tradeoff is, however, that you have to strike the keys forcefully to achieve the maximum volume. Select this setting if all notes you play on the keyboard should have the same velocity value. Shifting the Keyboard Pitch in Octave Steps (OCTAVE Buttons) You can shift the pitch of the currently selected Tone upward or downward in steps of an octave, over a maximum of four octaves upward or downward. 1.

Press OCTAVE [] or []. The Octave Shift window will open, and will then close a few moments after you release the button. 2. While holding down OCTAVE [] [] you want to shift. 3.

Use OCTAVE [] [] to change the octave. [] or [], use Cursor [] to select the Upper or Lower part whose pitch Transposing Keyboard Sounds and Songs Played Back (TRANPOSE) By using the "Transpose function," you can transpose your performance without changing the notes you play. You can also use this function to play back a song in a different key. 1. Press [TRANPOSE]. The Transpose window will open, and will then close a few moments after you release the button. 2. While holding down [TRANPOSE], use [] [] to MEDIUM Curve HEAVY select the item whose setting you want to change. Parameter Explanation The playback of Songs recorded with, or imported into, the Prelude, and of SMF data (29, p. 31) will be transposed.

Value FIXED Song Trans OFF, ON 21 Keyboard Mode Functions 3. Press [EXIT] to return to the Main screen. 4. To turn the Melody Intelligence off, press [MELODY INTELL] so its light goes out. Parameter KBD Trans Explanation The sound of the keyboard will be transposed. Value OFF, ON F#, G, G#, A, Bb, B, C, C#, D, Eb, E, F C The transposed pitch (5~+6 semitones) Using the Metronome It's convenient to use the metronome when you're practicing a new song. 1. Press [MENU]. 2. Use [3.

Use [] [] [] [] to select "System" then press [ENTER]. [] to select "METRONOME" page, and use Audio data cannot be transposed. 3. Hold down [TRANPOSE], and use the VALUE dial to specify the desired value. [TRANPOSE] will light if the setting is anything other than C.

By holding down [TRANPOSE] and using OCTAVE [] [], you can change the Transpose value regardless of where the cursor is located. [] to select a parameter. 4. Turn the VALUE dial to select the value. Parameter Metronome Switch Value OFF, ON Explanation Turns the metronome on/off.

Adding Harmony to the Upper Tone (MELODY INTELL) While a Music Style is playing (p. 24), the matching harmony is automatically added to the notes you are playing in the Upper Part. This function is called "Melody Intelligence." Those automatic harmonies are based on the chords you play in the lower section. The Melody Intelligence function will be on when you turn [MELODY INTELL] on (button lit). Specifies how the metronome will be sounded.

ALWAYS Metronome Mode The metronome will sound at all times if it is turned on. The metronome will sound only while you're recording a Song (p. 26). The metronome will sound when you're playing a Style and when you're playing a Song (p.

24, p. 29). Adjusts the volume of the metronome. The metronome will be quiet at "Low" and loud at "High." REC PLAY The Melody Intelligence function is only available while the [STYLE] button lights. Selecting the type of harmony 1. Press [MELODY INTELL] so the button is lit. When you play something in the Upper Part, harmony is added. 2. Press and hold [MELODY INTELL], and turn the VALUE dial to select the Melody Intelligence type.

Parameter Value DUET, ORGAN, COMBO, STRINGS, CHOIR, BLOCK, BIG BAND, COUNTRY, TRADITIONAL, BROADWAY, GOSPEL, ROMANCE, LATIN, COUNTRY GUITAR, COUNTRY BALLAD, WALTZ ORGAN, OCTAVE TYPE 1, OCTAVE TYPE 2 Metronome Level LOW, MEDIUM, HIGH 5. When you've finished making settings, press [EXIT]. This setting is saved to the System memory. Other Functions "Performance Functions and Effects" (p. 34) "Editing a Tone" (p.

38) "Master Tune" (p. 45) "System Transpose*" (p. 45) Type 22 Backing Track Functions Selecting the Backing Types (Style/Song/USB Memory Player) The Prelude allows you to use the following three types of musical backing. To switch the backing type, use BACKING TYPE [STYLE], [SONG] and [USB MEMORY PLAYER]. 1.

Press [TAP TEMPO] three or more times at the desired interval. The tempo setting window will appear, and the tempo will be specified by the interval at which you pressed the button. You can also specify the tempo by pressing [TAP TEMPO] to access the tempo setting window, and then using the cursor buttons and VALUE dial to specify the tempo. Press [EXIT] to close the tempo setting window. Adjusting the Tempo ([TAP TEMPO]) You can't adjust the tempo of audio data. [STYLE] (p. 24) This backing uses the Music Styles. The Prelude Style function automatically generates a backing with multiple instruments; simply choose one of a variety of Music Styles (Styles), then use your left hand to specify a chord. You can also choose Variations to change the backing in addition to the Intro, Main, and Ending backing types. Using only the drum part of a Style as the backing If you turn all of BACKING TYPE [STYLE], [SONG] and [USB MEMORY PLAYER] off, you'll hear only the drum part of the currently selected Style.

Just as when [STYLE] is on, you'll be able to use the STYLE CONTROL buttons and VARIATION buttons to choose different variations. Using the metronome 1. Press [TAP TEMPO]. The tempo setting window will appear. 2. Use the cursor buttons to move the cursor to "Metronome," and use the VALUE dial to turn it on. When you turn the metronome on, it will begin sounding, depending on the metronome mode you selected ("Always", "REC" or "Play"). 3. To stop the metronome, turn off "Metronome." 4.

Press [EXIT] to return to the Main screen. [SONG] (p. 26) You can use the recording function to record your own performance into the Prelude. Since a 16-track sequencer is built in, you can use multi-track recording to create a song by recording a different sound on each track. A song you've created can also be used as the backing for your keyboard performance.

SMF data can be loaded into the user Song and played back. [USB MEMORY PLAYER] (p. 30) This allows you to play back audio files or SMF data that's been saved on USB memory.



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You can use this playback as the backing for your keyboard performance. For details on volume and other settings for the metronome, refer to "Using the Metronome" (p.

22. Adjusting the Volume Balance between Backing and Keyboard (BALANCE buttons) Use BALANCE [BACKING] and [KEYBOARD] to adjust the volume balance between the backing and your keyboard performance. If you press BALANCE [BACKING] and [KEYBOARD] simultaneously, the volume balance will return to its original value. If you've changed the volume balance, the button whose volume is higher will be lit. This setting cannot be stored. 23 Backing Track Functions Changing the Variations You can press the VARIATION buttons to change the type of ensemble that will play the backing. The button you press flashes until the new pattern is used (after which the button lights steadily.) VARIATION [1] produces the simplest arrangement, and VARIATION [4] produces the most florid. 1. Press [STYLE] so the button is lit.

For an intro or ending, VARIATION [1] is the shortest and simplest. At this time, the keyboard Split Point will be set to "C4" (the default setting). If you press and hold [SPLIT] (for approximately two seconds), the Split Point setting screen will appear. You can turn the VALUE dial to change the Split Point. When you're finished, press [EXIT]. 2. Press [START/STOP]; the drums will start playing. Style (Playing with an Accompaniment) Playing Back a Style ([STYLE]) Using the Auto Fill-in Function If you leave [AUTO FILL-IN] on (button lit), a fill-in will play when you switch between accompaniment Variations. The fill-in that is played between the current and the next Variation pattern depends on where you come from. What's a "Fill-In"? A short improvisational phrase inserted at the bar line is called a "Fill In.

" The Prelude automatically plays the appropriate phrase for the selected Style. If you're not using the lower area of the keyboard (the Lower Part area) to enter chords, only the drum pattern of the Style will be heard. 3. Use your left hand to play a chord (or a single note). Use your left hand to play the backing chord, and your right hand to play the melody.

4. If you play a different chord (or single note), the backing chord will change. Stopping a Style 1. Press [START/STOP] once again to make the backing stop. If you press [ENDING] instead of [START/STOP], the ending phrase will play and then the backing will stop.

Adjusting the Part Balance ([PART VIEW]) If [STYLE] is on, or if all of the BACKING TYPE buttons are off, you can access the PERFORM MIXER screen by pressing [PART VIEW]. In the PERFORM MIXER screen you can adjust the volume for each Part of the Style. You can also mute (silence) a specific Part, or play only a specific Part. 1. With [STYLE] turned on, press [PART VIEW]. The PERFORM MIXER screen will appear. 2. Use [] to select the part whose settings you [] to select the item that The chord name is displayed in the backing chord area of the screen. 5. Use the STYLE CONTROL buttons to select a different pattern for the currently selected Style.

A backing pattern suitable for an introduction. This is the main accompaniment pattern for the song. A backing pattern suitable for an ending. [INTRO] [MAIN] [ENDING] want to make, and use [] you want to set. If [STYLE] is unlit, pressing [START/STOP] will cause only the drums to start playing. Display LWR UPR ADR ABS ACIAC6 Part LOWER UPPER Accompaniment Drum Accompaniment Bass Accompaniment 16 24 Backing Track Functions After importing new Styles from a USB memory, you can also press [USER] to select a User Style. 3. Turn the VALUE dial to step through the Styles one by one. Parameter LEVEL MUTE SOLO Value 0127 OFF, ON OFF, ON Explanation Adjusts the volume of the Part. Specifies whether the sound will be muted (ON) or heard (OFF).

Specifies whether this Part alone will be heard by itself (ON) or not (OFF). When the cursor in the screen is at the Style number, you can also select a Style by turning [NUMERIC] on, using the TONE SELECT buttons to enter a Style number, and then pressing [ENTER]. 3. To exit the PERFORM MIXER screen, press [EXIT] or press [PART VIEW] so its light is turned off. Choosing from the Style List 1.

In the Main screen, use the cursor buttons to move the Sync Start/Stop (SYNC buttons) If you leave SYNC [START] on (button lit), the accompaniment will start the moment you play a note at the left side of the Split Point (i.e., in the Lower Part area). If you leave SYNC [STOP] on (button lit), the accompaniment will stop the moment you take your hand off of the Lower Part area. This is great for songs where you need breaks (i.

e. one or several beats of silence). To defeat this setting, press the button so it goes out. cursor to the Style number. 2. Press [ENTER]. 3. Use [] to select a Style genre. To select a User style, select "USER" or press [USER]. 4.

Use [] or the VALUE dial to select a Style. 5. Press [ENTER] to set the Style. If you press [EXIT] without pressing [ENTER], the list will close without the currently selected Style being changed. Saving the Current Settings in a Performance See "Saving a Performance (WRITE)" (p. 39). Adding User Styles (Importing from USB memory) Style data saved on USB memory can be imported into the Prelude. Before you continue, the Style data you created on your computer using the included "StyleConverter" software must be saved to USB memory. For details, refer to "Loading User Data Saved on USB Memory (Import)" (p. 48).

Selecting a Music Style The Style memory locations are organized as follows. Type PRST (Preset) Explanation These are the Styles built into the Prelude. They cannot be overwritten. When you create Style data on your computer, save it to USB memory, and load it into the Prelude, it will be written into this USER area (p. 48).

Deleting a User Style Here's how you can delete the specified Style or all Styles from User Style memory. 1. Press [MENU]. 2. Use [] to select "Utility" then press [ENTER].

USER Selecting a Style Using the VALUE dial 1. Press [STYLE] so the button is lit. 2. Use the STYLE FAMILY buttons to select a Style by genre. Immediately after you press one of the STYLE FAMILY buttons, the screen will show the name of the first Style in the selected genre. 3. Use the cursor buttons to select "Delete" then press [ENTER]. 4. Use the cursor buttons to select "Style" or "All Styles," then press [ENTER]. 5.

If you selected "Style" in step 4, use the VALUE dial or [] to select the Style that you want to delete, then press [ENTER]. A confirmation window will appear. 25 Backing Track Functions 6. Press [ENTER] to delete the Style(s). If you press [EXIT], you're returned to the previous screen without deleting the Style(s). Song Recording a New Song ([SONG REC]) You can use the 16-track recorder of the Prelude to record your own performances.



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You can record your keyboard performance while listening to an accompaniment, and then listen to the playback of your recorded performance. Back up User Style (Exporting to USB memory) For details, refer to "Saving User Data to USB Memory (Backup)" (p. 48). Using the Recommended Sound Settings for a Style ([ONE TOUCH]) When [STYLE] is on, turning [ONE TOUCH] on (button lit) will assign the most suitable Tones for the currently selected Style as the Upper Tone and Lower Tone.

This is called the "One Touch" function. If [ONE TOUCH] is on when you switch Styles, the keyboard Tones will also switch to the Tones that are most suitable for the Style you selected. To turn off the One Touch function, turn [ONE TOUCH] off (button unlit). The Keyboard Mode (p. 19) will change depending on the selected Style.

Switching the Style when [ONE TOUCH] is on will not change the Split Point (p. 19). The One Touch function is available only when a preset Style is selected. Recorded performances are discarded when another Song is selected, or when the power is turned off. If you don't want to lose the Song, you must save it (p.

28). On the Prelude, there are two ways to record a Song. · Refer to "Recording in the Main screen" (p. 26). · Refer to "Recording a specified Part (SONG TRACK)" (p. 27). Song settings (e.g., tempo and time signature) are determined by the settings of the Style that's saved in the selected Performance. You'll probably find it convenient to first select the Style and Tones that you want to use (p.

36). If you are performing without using a Style, you can specify the tempo and time signature of the Song in the SONG TRACK screen (p. 27). Recording in the Main screen If you want to record the Style playback as well, turn [STYLE] on. Recording will start/stop simultaneously when you start/stop the Style. If you want to record only your keyboard performance without playing a Style, turn [SONG] on. You can't change the Tones that are assigned to each Style by the One Touch function. If [STYLE] and [SONG] are both turned off, the rhythm pattern of the Style selected by the STYLE FAMILY buttons will be recorded together with the keyboard performance. If you want to record your performance after selecting any internal song, imported from USB memory, refer to "Re-recording Your Performance" (p. 28).

To record a new Song, use the Song Initializing operation. Refer to "Recording a specified Part (SONG TRACK)" (p. 27). The following procedure, allows you to record your performance. 1.

Select the Performance that you want to use (p. 36). 2. Press [SONG REC]. [SONG REC] will blink.

3. Press [] to start recording. Other Functions Related to Music Style "Using Split Mode ([SPLIT])" (p. 19) "Selecting a Tone ([TONE])" (p. 20) "Adding Harmony to the Upper Tone (MELODY INTELL)" (p. 22) "Using Preset Performances" (p. 36) "Chord Mode" (p. 37) "Backing Hold" (p. 37) "Bass Inversion" (p. 37) "Pedal Assign" (p.

45) "Saving User Data to USB Memory (Backup)" (p. 48) "Loading User Data Saved on USB Memory (Import)" (p. 48) 26 Backing Track Functions Even without pressing [], recording starts when you play on the keyboard... (1) if the [SYNC START] button is lit, or... (2) if you start playing using the Upper or Lower part while the "Count-In" parameter is set to "WAIT NOTE" (p. 28).

4. Perform. 5. Press [] to stop recording. MFX (p.

40) will apply only to the realtime performance of the Part (Upper Part or Lower Part) you play by hand. Be aware that MFX will not apply to the recorded Song data. When [SONG] is on, you can press [PART VIEW] repeatedly to switch from the Main screen to SONG TRACK PERFORM MIXER (p. 24) Main screen. 1.

Press [SONG] so the button is lit. 2. Press [PART VIEW] so the button is lit. The SONG TRACK screen will appear. When you stop recording, the SONG TRACK screen will appear. If you want to continue recording, refer to step 7 and following of "Recording a specified Part (SONG TRACK)" below, or step 3 and following of "Re-recording Your Performance" (p. 28). Press [EXIT] to return to the Main screen. MFX (p. 40) will apply only to the realtime performance of the Part (Upper Part or Lower Part) you play by hand.

Be aware that MFX will not apply to the recorded Song data. Initializing a Song 3. Use the cursor buttons to select the INIT icon then press [ENTER]. The Song Initialize window will appear. 4. As needed, use the cursor buttons and VALUE dial to specify the tempo and time signature of the Song. 5. Use the cursor buttons to select the INIT icon once again then press [ENTER]. A confirmation window will appear. A performance you record using a Style is recorded to parts 116 as follows.

Track 1 2 3 4 5 6 7 8 Accomp 4 Accomp 5 Part Name Accomp 1 Accomp bass Accomp 2 Upper Part Accomp 3 Track 9 10 11 12 13 14 15 16 Melody Intelligence Part Name Accomp 6 Accomp drums Lower Part 6. Press [ENTER]. If you press [EXIT] twice instead of [ENTER], the Song Initialize window will close without initializing a Song. The SONG TRACK screen will appear. 7.

Use the cursor buttons to select an item, and turn the VALUE dial to set the value. Item Part Tone Mute Solo Explanation Part to record The Tone number for each Part Mute On (no sound) or Off (sound) setting for each Part Solo On (hear only this part) or Off setting for each Part Value 116 You can specify whether the metronome will sound during recording. See "Using the Metronome" (p. 22). Recording a specified Part (SONG TRACK) In the SONG TRACK screen you can specify the Part that you want to record.

A performance using one Tone will be recorded on each Part. If you're recording on a specified Part, recording with a Style may cause your performance to be recorded together with the performance generated by the Style, depending on the Part you've specified. If you're recording on a specified Part, we recommend that you play without using Styles. Be sure to select the sounds you want to use for your recording at this stage. You cannot assign different sounds to previously recorded parts. 8. Press [SONG REC]. [SONG REC] will blink. The Song Rec Standby screen will appear. If you are recording a new Song, there's no need to make settings in this screen.

Proceed to the next step. 9. Press [10. Perform. 11. Press [] to stop recording.] to start recording. 27 Backing Track Functions Parameter Value Explanation If this is turned "ON," recording will occur from the "Punch In" measure to the "Punch Out" measure that you specify below. When the song playback reaches the measure you specified for "Punch In," recording will begin automatically, and recording will stop at the "Punch Out" measure. Measure at which recording will begin Measure at which recording will end Re-recording Your Performance In the SONG TRACK screen you can overdub additional material onto your recorded performance, or re-record the specified measures of a performance.



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