



# Your PDF Guides

You can read the recommendations in the user guide, the technical guide or the installation guide for HASBRO OPERATION SILLY SKILL GAME. You'll find the answers to all your questions on the HASBRO OPERATION SILLY SKILL GAME in the user manual (information, specifications, safety advice, size, accessories, etc.). Detailed instructions for use are in the User's Guide.

- User manual HASBRO OPERATION SILLY SKILL GAME
- User guide HASBRO OPERATION SILLY SKILL GAME
- Operating instructions HASBRO OPERATION SILLY SKILL GAME
- Instructions for use HASBRO OPERATION SILLY SKILL GAME
- Instruction manual HASBRO OPERATION SILLY SKILL GAME

## OPERATION<sup>®</sup> SILLY SKILL GAME

AGES 6+ / 1 OR MORE PLAYERS

### Object

Collect the most Funatomy parts by successfully "operating" on Cavity Sam.

### Contents

- Gameboard with Cavity Sam "patient" and tweezers
- 13 Funatomy parts (including rubber band)
- Storage drawer

### The First Time You Play

1. Insert the batteries (see Battery Information on page 3).
2. Twist the Funatomy parts off the runner, and discard or recycle the waste. Remove the other Funatomy parts and rubber band from the plastic bag. Discard the bag.
3. Remove the tweezers by gently pressing down and sliding them out.
4. **Attach the storage drawer:** Turn the gameboard upside-down, and slide in the storage drawer as shown below. Make sure the drawer slides in and out easily.

### Game Setup

1. Drop each Funatomy part flat into its matching gameboard cavity. Stretch the rubber band between the two pegs as shown in the box bottom photo.
2. Slide the ON/OFF switch to the right to turn on the game. There are three games to choose from:
  - 1- Slide the switch to Level 1 to play a game for younger or inexperienced players. (You're less likely to get buzzed if you lightly touch the metal side of a cavity.)

2 - Slide the switch to Level 2 to play a game for older or more experienced players. (You'll get buzzed right away if you touch the metal side of a cavity.)

Note: You may change skill levels at any time during a game.

⚡ Slide the switch all the way to the right to turn off the Funatomy sound effects. This makes a great practice game, because you can remove any Funatomy parts you want!

### How to Play

The youngest "doctor" goes first. Play then passes to the left.

### On Your Turn

1. Listen carefully! Each one of Sam's ailments has a sound associated with it. (See the chart to the right.) Note: To hear all of the sounds in order, press and hold Sam's nose for four seconds.
2. Take the tweezers and try to remove the Funatomy part associated with the sound you hear. (The same sound will repeat every few seconds as a reminder.) Be careful! If you touch the metal sides of the cavity, you'll get buzzed and Sam's nose will light up!
  - **SUCCESS!** Congratulations, Doc! You removed the Funatomy part without setting off the buzzer! Keep the part in front of you and press down on Sam's nose to indicate your success. Then hand the tweezers to the "doctor" on your left. Your turn is over.
  - **SORRY!** Oops! You set off the buzzer and made Sam's nose light up before completing the operation. Make sure that the Funatomy part is flat in the cavity, then hand the tweezers to the "doctor" on your left. Your turn is over.

## Parts Chart

Shape	Name	Sound
	Bird Brained	Chirping Bird
	Runny Nose	Sneeze
	Ringin' in the Ear	Bell Ringing
	Frog in the Throat	Frog Ribbit
	The Giggles	Laughing
	Burp Bubbles	Bubbles/Burp
	Bad Plumbing	Toilet Flush
	Time on his Hands	Clock Ticking
	Phone Finger	Cell Phone Dialing
	Toxic Gas	Passing Gas
	Water on the Knee	Dripping Water
	Pulled Muscle	Stretching/Boing!
	Dog Tired	Barking Dog

1

2



[You're reading an excerpt. Click here to read official HASBRO OPERATION SILLY SKILL GAME user guide](http://yourpdfguides.com/dref/4378558)  
<http://yourpdfguides.com/dref/4378558>

**Manual abstract:**

1. Twist the Funatomy parts off the runner, and discard or recycle the waste. Remove the other Funatomy parts and rubber band from the plastic bag. Discard the bag. 3. Remove the tweezers by gently pressing down and sliding them out. 4. Attach the storage drawer: Turn the gameboard upside-down, and slide in the storage drawer as shown below. Make sure the drawer slides in and out easily. Then turn the gameboard right-side up again. 1. Drop each Funatomy part flat into its matching gameboard cavity. Stretch the rubber band between the two pegs as shown in the box bottom photo. 2. Slide the ON/OFF switch to the right to turn on the game.

Play then passes to the left. 1. Listen carefully! Each one of Sam's ailments has a sound associated with it. If you touch the metal sides of the cavity, you'll get buzzed and Sam's nose will light up! • SUCCESS! Congratulations, Doc! You removed the Funatomy part without setting off the buzzer! Keep the part in front of you and press down on Sam's nose to indicate your success. Then hand the tweezers to the "doctor" on your left. Your turn is over. • SORRY! Oops! You set off the buzzer and made Sam's nose light up before completing the operation. Make sure that the Funatomy part is flat in the cavity, then hand the tweezers to the "doctor" on your left. Your turn is over. Game Setup 1 2 1.5V AAA How to R03 Win size x4 x4 The BATTERIES game ends when all 13 Funatomy parts 1.5V AAA Alkaline batteries recommended. The "doctor" with the most REQUIRED R03 size parts wins! Play the recommended. (not included) batteries. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures: • Reorient or relocate the receiving antenna. • Increase the separation between the equipment and receiver. • Consult the dealer or an experienced radio/TV technician for help. IMPORTANT: BATTERY INFORMATION Please retain this information for future reference. U.S. consumers please write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll-free). European consumers please write to: Hasbro UK Ltd. Hasbro Consumer Affairs. P.O.

All Rights Reserved. TM & ® denote U.S. Trademarks. 1014019801 1.

In other countries, have the doctor call your local poison control center. 2. Make sure the batteries are inserted correctly and follow the game and battery manufacturer's instructions. 3. Do not mix old and new batteries, or alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries. 1. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and - polarity markings. 2. 3.

Remove exhausted or dead batteries from the product. 4. Remove batteries if product is not to be played with for a long time. 5. Do not shortcircuit the supply terminals. 6. 7. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERY.

8. As with all small items, these batteries should be kept away from children. If swallowed, seek medical attention immediately. Not suitable for children under 3 years because of small parts - choking hazard. 3.



[You're reading an excerpt. Click here to read official HASBRO OPERATION SILLY SKILL GAME user guide](http://yourpdfguides.com/dref/4378558)  
<http://yourpdfguides.com/dref/4378558>