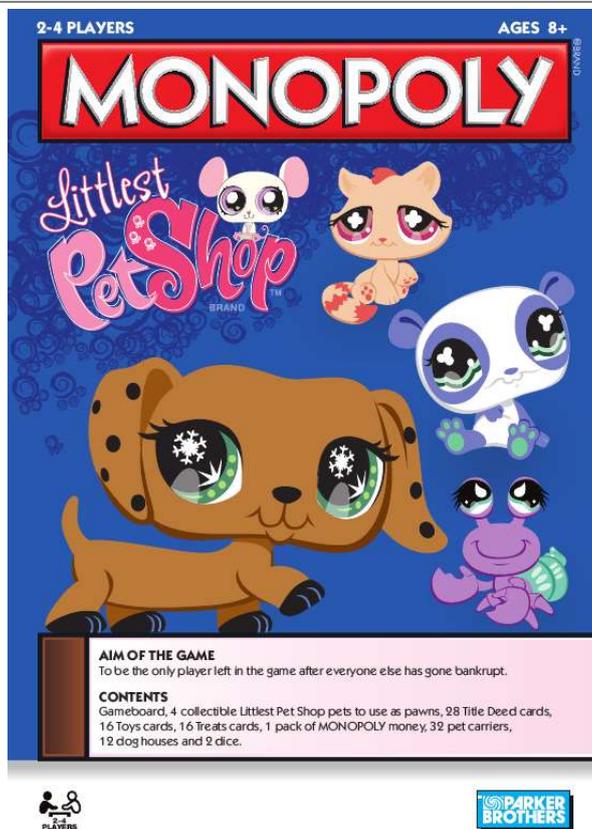




Your PDF Guides

You can read the recommendations in the user guide, the technical guide or the installation guide for HASBRO MONOPOLY LITTLEST PET SHOP. You'll find the answers to all your questions on the HASBRO MONOPOLY LITTLEST PET SHOP in the user manual (information, specifications, safety advice, size, accessories, etc.). Detailed instructions for use are in the User's Guide.

User manual HASBRO MONOPOLY LITTLEST PET SHOP
User guide HASBRO MONOPOLY LITTLEST PET SHOP
Operating instructions HASBRO MONOPOLY LITTLEST PET SHOP
Instructions for use HASBRO MONOPOLY LITTLEST PET SHOP
Instruction manual HASBRO MONOPOLY LITTLEST PET SHOP



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<http://yourpdfguides.com/dref/3810838>

Manual abstract:

Gameboard, 4 collectible Littlest Pet Shop pets to use as pawns, 28 Title Deed cards, 16 Toys cards, 16 Treats cards, 1 pack of MONOPOLY money, 32 pet carriers, 12 dog houses and 2 dice. Æ © 2-4 PLAYERS THE GAME Mortgage a property See pages 6/7. Pick up a Toys card. See page 7. Build on your properties. See page 6. Choose a pawn and put it on the GO space to start. MONEY Each player starts the game with: Editio n 1x Edition Edition 2x 100043 8100 Edition Edition Edition 10 Edition Edition 00 43 81 00 43 1000 8100 © 1935, 2008 HASB RO. 100043 8100 100043 8100 100043 8100 2x RO. @@RO

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08 HASBR RO. @@@@See page 7. PLAYING ...

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.....4 THE FINER POINTS BUYING PROPERTY ..

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5 AUCTIONS

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...5 PAYING RENT

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.5 UTILITIES....

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...5 TRANSPORTS..

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.....6 BUILDING HOUSES (PET CARRIERS) .

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.....6 BUILDING HOTELS (DOG HOUSES) .

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...6 Collect b200 as you pass GO. See page 7.
Pick up a Treats card. See page 7. RUNNING OUT OF BUILDINGS.....

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.....6 RUNNING OUT OF MONEY

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.....6 SELLING PROPERTY

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.....6 MORTGAGES

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....6/7 BANKRUPTCY

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....7 TOYS AND TREATS CARDS .

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...7 Edition Edition 5x 100043 8100 Edition Editio n FREE PARKING

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.7 Edition Edition 10 Edition 00 43 81 00 RO. @ @ 08 HASBR RO. @ @ © 1935, 2008 HASB RO. SB .
RO 8100 100043 8100 1x 1000438100 © 1935, 2008 HASB RO. 100043 8100 SPEEDY MONOPOLY

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...8 3 Littlest Pet Shop Edition Enter the world of Littlest Pet Shop as you travel around the board, buying and selling Littlest Pet Shop properties and setting up pet carriers and dog houses. You can even collect money from your friends when they stop by to visit your properties.

The last player in the game wins! What's the Same? The classic rules. What's Different? u Toys cards replace the classic Community Chest cards. u Treats cards replace the classic Chance cards. u The gameboard spaces and the matching Title Deeds represent properties in the Littlest Pet Shop world. All of the values are the same as the Title Deeds in the classic MONOPOLY edition. u Choose from 4 collectible Littlest Pet Shop pet pawns. Use your own Littlest Pet Shop pets as pawns if you like! u In place of the traditional railway stations, the Littlest Pet Shop edition features four modes of transport: Play Wagon, Skateboard, Wheelbarrow and Snowmobile. @ @ @ @ @ The banker may choose not to play, but to take on this role only. @ @ Roll both dice, the highest roller starts. Play continues clockwise.

2. @ @ Two or more pawns may rest on the same space at the same time. According to the space you land on, either: u Buy the property (if it isn't owned by another player). See page 5. u Get the banker to auction the property (if you don't want to buy it). See page 5. u Pay rent (if the property is owned by another player). See page 5. u Pay taxes 4 u Draw a Toys or Treats card. See page 7.

u Go to jail. See page 7. 3. Once you own a color group, build pet carriers or dog houses on those sites. 4.

@ @ @ @ No player may borrow money from, or lend money to, another player. @ @ 6. If you roll a double, take your turn as normal and roll again. Roll three doubles in one turn and you go to jail! 7. Keep playing until only one player is left in the game.

@ @ Sites 2. Transports 3. @ @ If you decide to buy, pay the banker the price shown on that space. You will receive that property's Title Deed card. Keep it

