



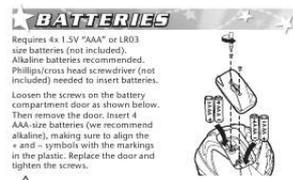
Your PDF Guides

You can read the recommendations in the user guide, the technical guide or the installation guide for HASBRO COSMIC CATCH ELECTRONIC GAME 42790. You'll find the answers to all your questions on the HASBRO COSMIC CATCH ELECTRONIC GAME 42790 in the user manual (information, specifications, safety advice, size, accessories, etc.). Detailed instructions for use are in the User's Guide.

User manual HASBRO COSMIC CATCH ELECTRONIC GAME 42790
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Instruction manual HASBRO COSMIC CATCH ELECTRONIC GAME 42790



This product is not water resistant and not intended for use in or around water.
Game contents: Electronic Ball, 6 Hand Bands, Plastic clip



BATTERIES
Requires 4x 1.5V "AAA" or LR03 size batteries (not included). Alkaline batteries recommended. Phillips/cross head screwdriver (not included) needed to insert batteries. Loosen the screws on the battery compartment door as shown below. Then remove the door. Insert 4 AAA-size batteries (see recommended alkaline), making sure to align the + and - symbols with the markings in the plastic. Replace the door and tighten the screws.

CAUTION:

- As with all small batteries, the batteries used with this game should be kept away from small children who still put things in their mouths. If they are swallowed, promptly see a doctor and have the doctor phone (202) 625-3333 collect. In other countries, have the doctor call your local poison control center.
- Make sure the batteries are inserted correctly and follow the game and battery manufacturer's instructions.
- Do not mix old and new batteries, alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.

IMPORTANT: BATTERY INFORMATION
Please retain this information for future reference. Batteries should be replaced by an adult.

CAUTION:

- Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and - polarity markings.

- Do not mix old batteries and new batteries, or standard (carbon-zinc) with alkaline batteries.
- Remove exhausted or dead batteries from the product.
- Remove batteries if product is not to be played with for a long time.
- Do not short-circuit the supply terminals.
- Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
- RECHARGEABLE BATTERIES:** Do not mix these with any other types of battery. Always remove from the product before recharging. Recharge batteries under adult supervision. **DO NOT RECHARGE OTHER TYPES OF BATTERY.**
- As with all small items, these batteries should be kept away from children. If swallowed, seek medical attention immediately.

GETTING STARTED

- Choose a color hand band and place it on your hand as shown. All players do the same. Place any unused bands out of play.
 - Press the ball button to power it up. You will hear some music and the ball will announce: COSMIC CATCH!
 - The ball will then announce: PLAYERS SIGN IN. PASS THE BALL TO EACH PLAYER. Hold the ball (with color band on) so that it knows you are playing. The ball will announce your color. Then pass the ball to the next player until all players are signed in.
 - After all players have signed in (held the ball), pass the ball back to the first player that signed in. The ball will then know how many players are in the game and announce the players' colors.
- Note:** If a player takes more than 2 seconds to pass the ball, it will announce: KEEP GOING. If the ball is passed to a player who has already signed in but was not the first to do so, the ball will announce: KEEP GOING.
- The ball will then announce: SELECT GAME. Press the ball button to select the game you want as shown below.

Select Games
Choose one of the 4 games listed below. Each game is explained in detail later in the instructions.

- Press once to select Game 1 — Fast Pass.
- Press twice to select Game 2 — Code Challenge.
- Press three times to select Game 3 — Add One.
- Press four times to select Game 4 — You're Out.
- Press five times to loop back to Game 1.

Note: To turn the game off, press and hold the button until you hear 2 beeps. The game also turns off automatically after 5 minutes of non-use.



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